

Continuous Delivery with Containers: *The Good, the Bad, and the Ugly*

Daniel Bryant

@danielbryantuk

Containers: Expectations versus reality



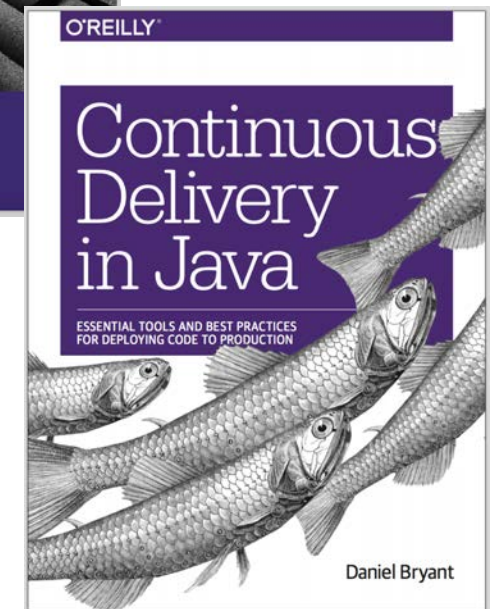
“DevOps”

Setting the scene...

- Continuous delivery is a large topic
 - No business focus today (value stream etc)
 - PaaS and Serverless are super interesting...
 - But I'm assuming you're all-in on containers
- Focusing today on the process and tooling
 - No live coding today
 - Mini-book contains more details (thanks nginx!)



bit.ly/2jWDSF7



TL;DR – Containers and CD

- Container image becomes the build pipeline ‘single binary’
- Adding metadata to containers images is vital, but challenging
- Must validate container constraints (NFRs)
 - Cultivate container ‘mechanical sympathy’

@danielbryantuk

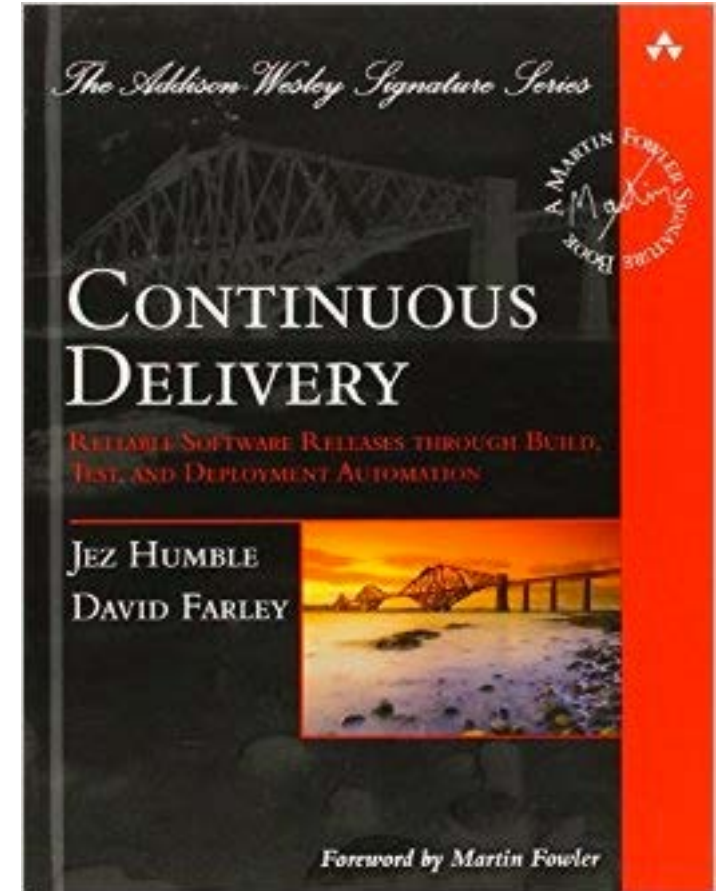
- Independent Technical Consultant, CTO at SpectoLabs
 - Architecture, DevOps, Java, microservices, cloud, containers
 - Continuous Delivery (CI/CD) advocate
 - **Leading change through technology and teams**



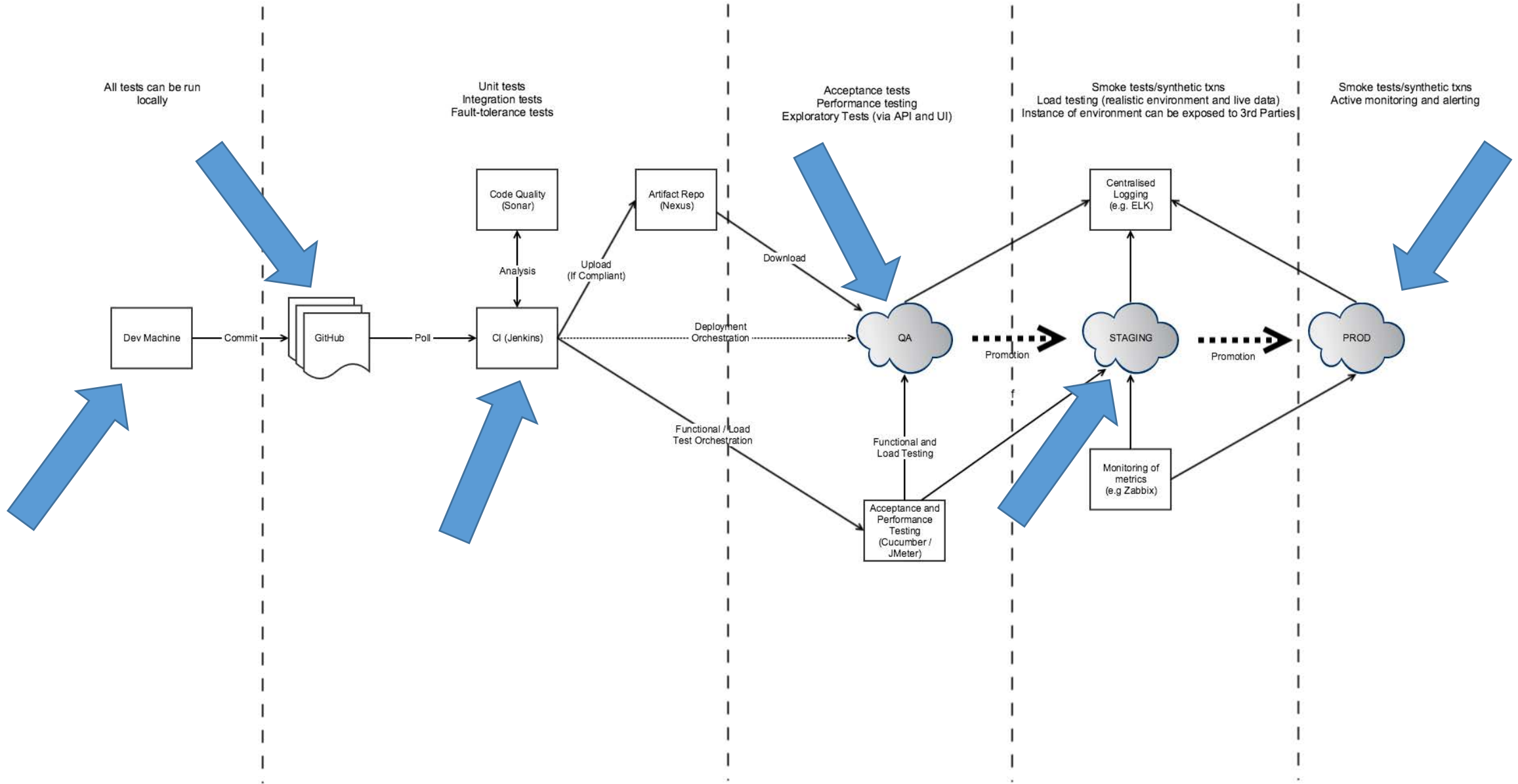
Continuous Delivery

Continuous Delivery

- Produce valuable and robust software in short cycles
- Optimising for feedback and learning
- Not (necessarily) Continuous Deployment



Creation of a build pipeline is mandatory for continuous delivery



The Impact of containers on CD

Container technology (and CD)

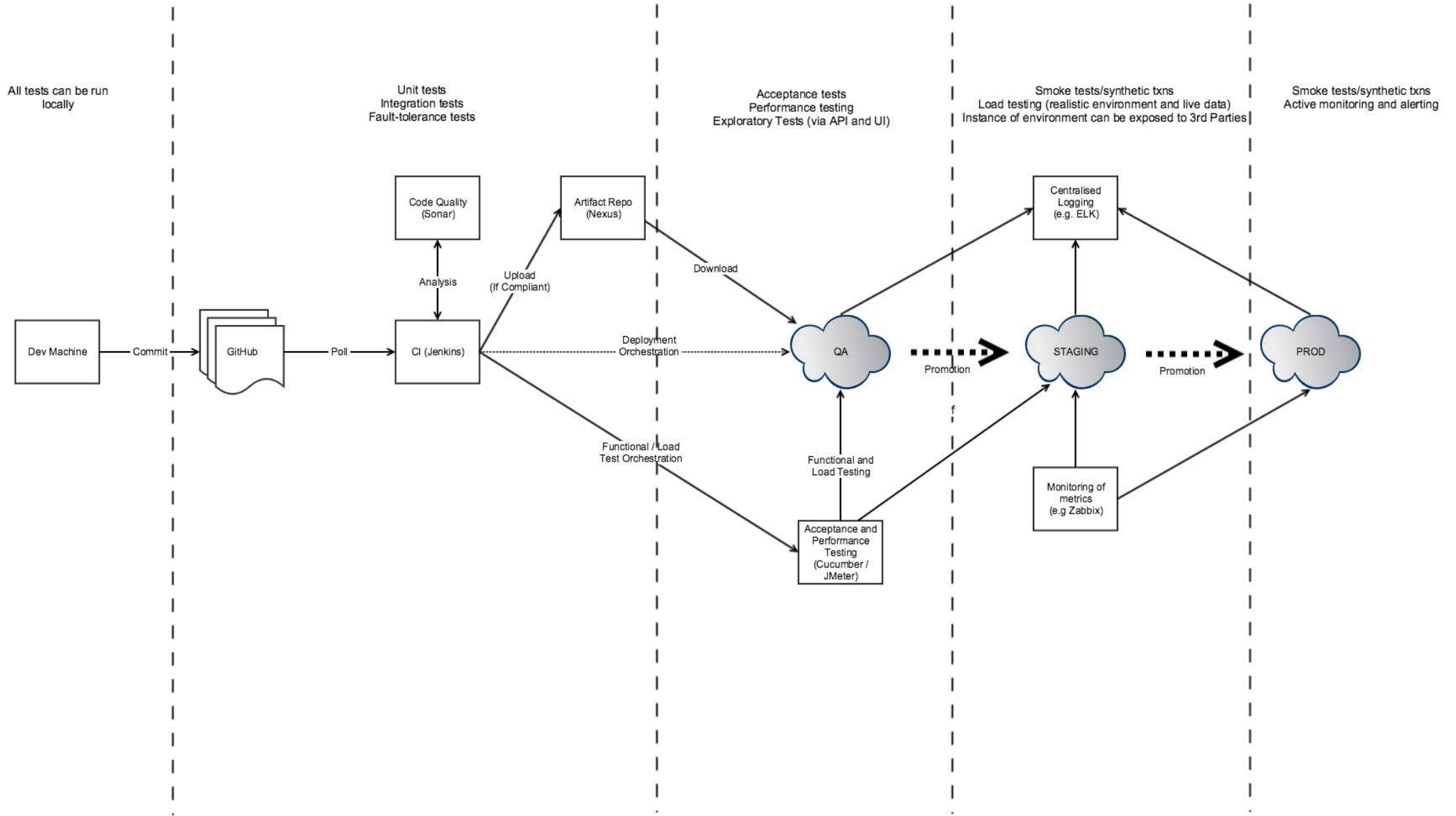
- OS-level virtualisation
 - cgroups, namespaces, rootfs
- Package and execute software
- **Container image == 'single binary'**

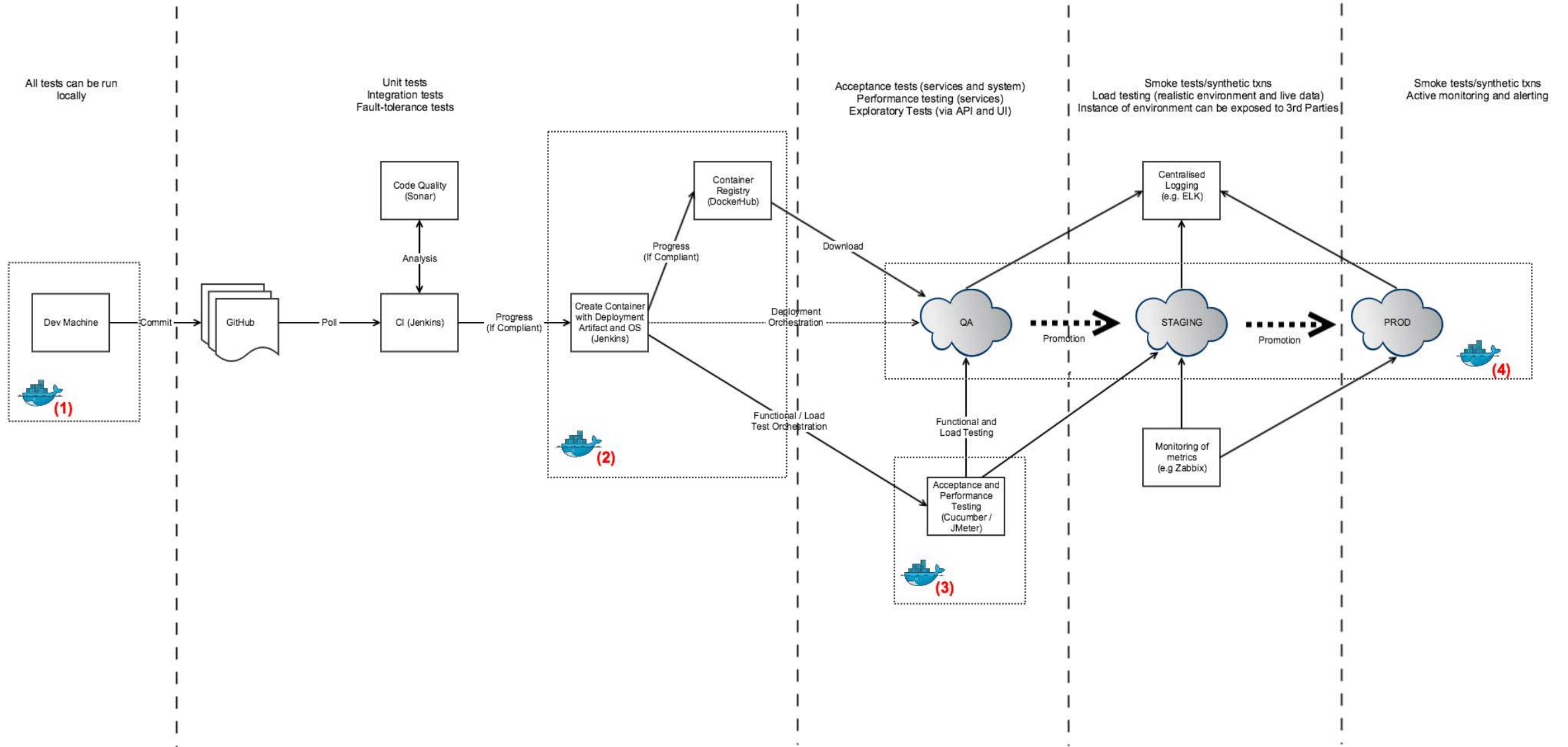


docker

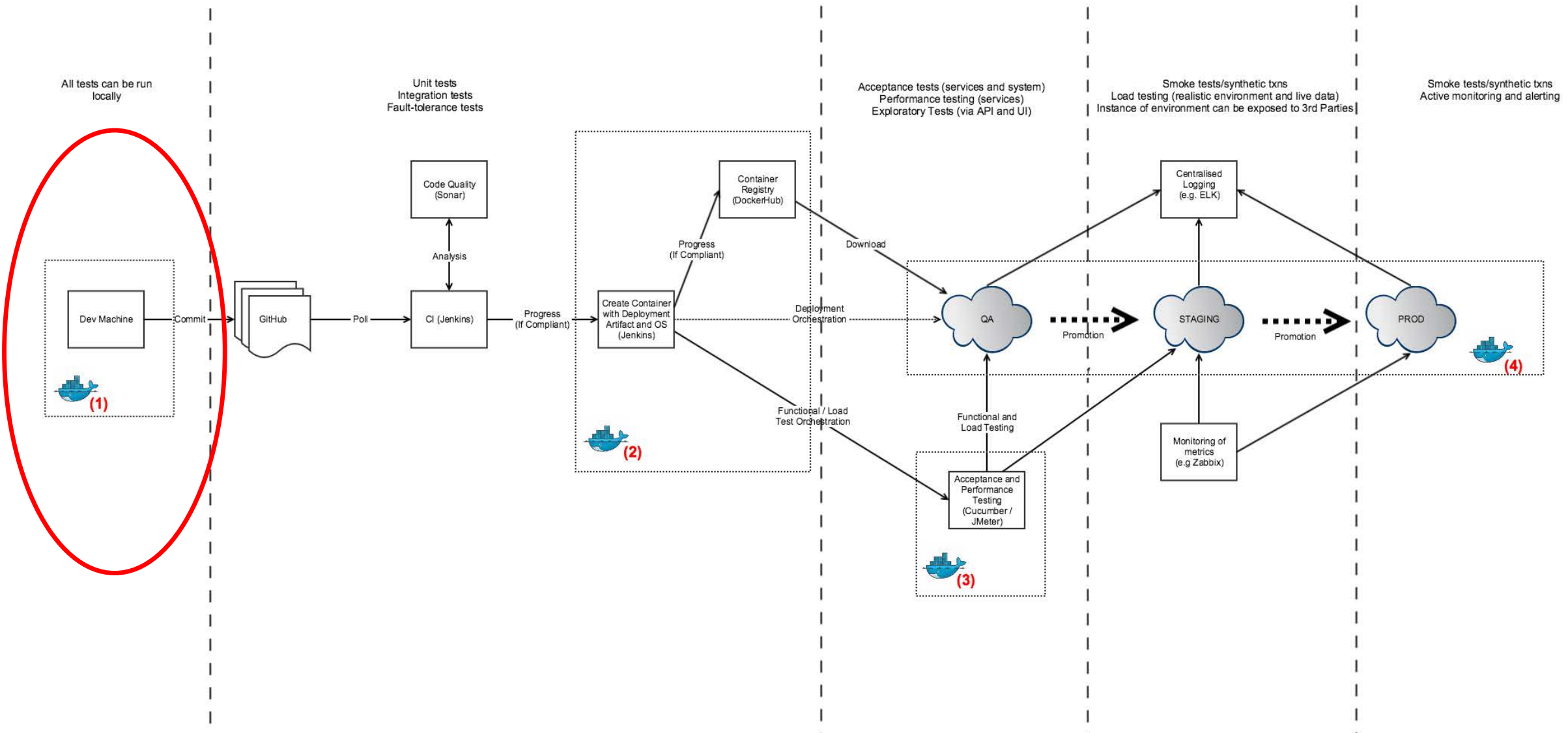


Windows Server 2016





Creating a pipeline for containers



Make your dev environment like production

- Develop locally or copy/code in container
- Must build/test containers locally
 - Perform (at least) happy path tests



Quick Aside: Running *entire* system locally



Telepresence

Fast, realistic local development for Kubernetes and OpenShift Origin microservices

"Going through CI to test 2 lines of changed code seems excessive. Telepresence got it down to `go run main.go` with an added benefit of getting access to real ConfigMap / Secrets."

—Vladimir Pouzan

Hacker News new | comments | search

▲ Modules vs Microservices (oreilly.com)
278 points by swah 23 days ago | hide | past | web

▲ AtticusTheGreat 23 days ago [-]
I don't have much ideology behind going through a narrow and well defined boundary. One of the practical issues we've had with the status of an object and afterwards, a transaction anymore. Now you have to state. It should be idempotent if possible. It makes state. Just some of my thoughts, since this state.

▲ brandur 23 days ago [-]
Transactions certainly make it easier are no longer narrow and well defined. This is one problem that I've observed wasn't originally intended), and you

▲ kovacs 23 days ago [-]
I've heard this exact argument. It's assumed somebody's going to violate a module boundary. That's a huge tax to pay for being lazy. If you lack discipline it's going to show up no matter how you decide to your complexity. From what I'm seeing the idea that "devops" is going to offset the increased complexity of network boundaries as interfaces is going to be the downfall of many of microservice based implementations that simply didn't need to take that burden and risk. I suspect that a hybrid approach is going to end up being the right solution for great many companies. One or more well factored monoliths with common shared libraries and orthogonal services that each of them use that make sense being a service shared library.

▲ threeseed 23 days ago [-]
I take it you've never worked on a monolith project before. There are always reasons (often deadline related, always legitimate, never as a result of laziness or lack of discipline) where developers have been forced to cross module boundaries. Nobody arrives at microservices unaware of their complexity and complications. Developers are forced to choose the approach between monoliths have their own. Also common shared libraries are a disastrous idea IMHO. They always become riddled with stateful business logic and the difference in requirements between the consumers means they end up brittle, inelegant and full of hacks.

OpenCredo POST About Services Blog Events Careers

Microservice Platforms: Some Assembly [Still] Required. Part Two

mocking patterns,

Record and replay SpectoLabs

architecture, and component and 'off the quite adept at these processes is the "hot reloading" for local feedback from mimics the

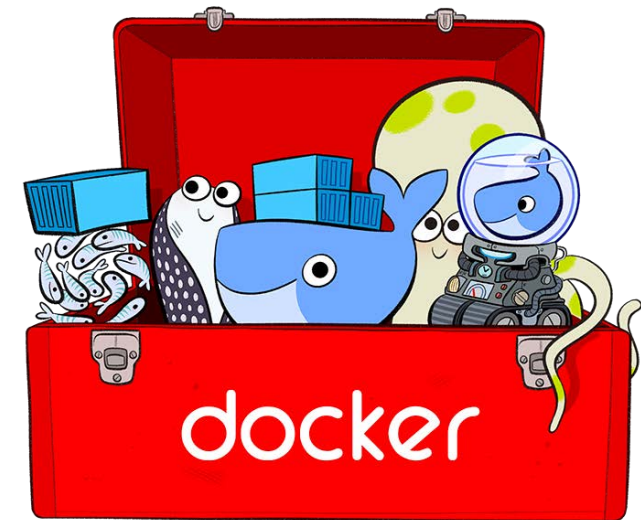
single monolithic we are dealing with

@mogronalol 29

<https://news.ycombinator.com/item?id=13960107>
<https://opencredo.com/working-locally-with-microservices/>
<https://www.datawire.io/telepresence/> | <https://hoverfly.io/>

Make your dev environment like production

- Develop locally or copy/code in container
- Must build/test containers locally
 - Perform (at least) happy path tests
- Use identical base images from production
 - With same configuration



Lesson learned: Dockerfile content is **super** important

```
1 FROM openjdk:8-jre
2 ADD target/shopfront-0.0.1-SNAPSHOT.jar app.jar
3 EXPOSE 8010
4 ENTRYPOINT ["java","-Djava.security.egd=file:/dev/./urandom","-jar","/app.jar"]
```

- OS choice
- Configuration
- Build artifacts
- Exposing ports
- Java
 - JDK vs JRE and Oracle vs OpenJDK?
- Golang
 - Statically compiled binary in scratch?
- Python
 - Virtualenv?

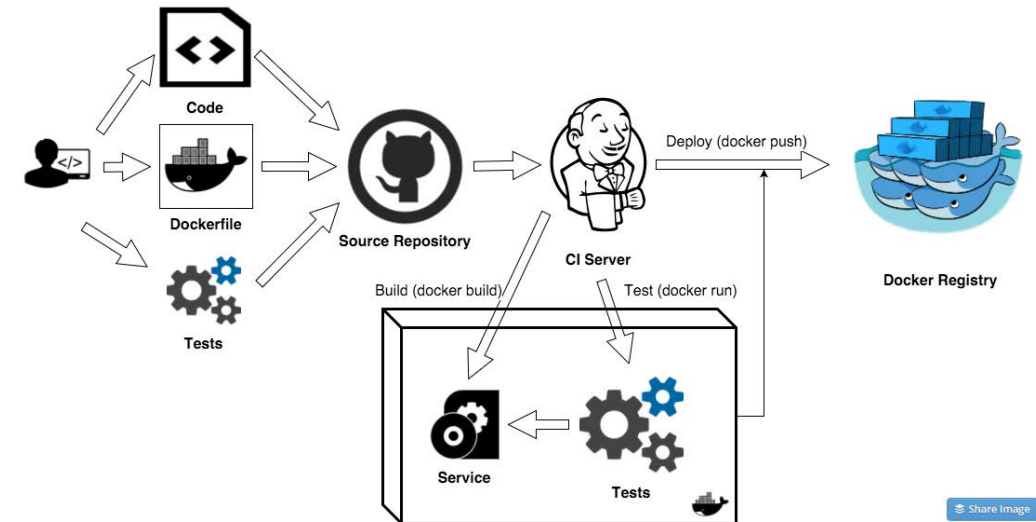
**Please talk to the sysadmin people:
Their operational knowledge is invaluable**



SKREENED

Different test and prod containers?

- Create “test” version of container
 - Full OS (e.g. Ubuntu)
 - Test tools and data
- Easy to see **app/configuration drift**
- Use test sidecar containers instead
- ONTEST proposal by Alexi Ledenev



http://blog.terraniillius.com/post/docker_testing/

Docker multi-stage builds



```
FROM golang:1.7.3 as builder

WORKDIR /go/src/github.com/alexellis/href-counter/

RUN go get -d -v golang.org/x/net/html
COPY app.go .

RUN CGO_ENABLED=0 GOOS=linux go build -a -installsuffix cgo -o app .

FROM alpine:latest
RUN apk --no-cache add ca-certificates

WORKDIR /root/

COPY --from=builder /go/src/github.com/alexellis/href-counter/app .

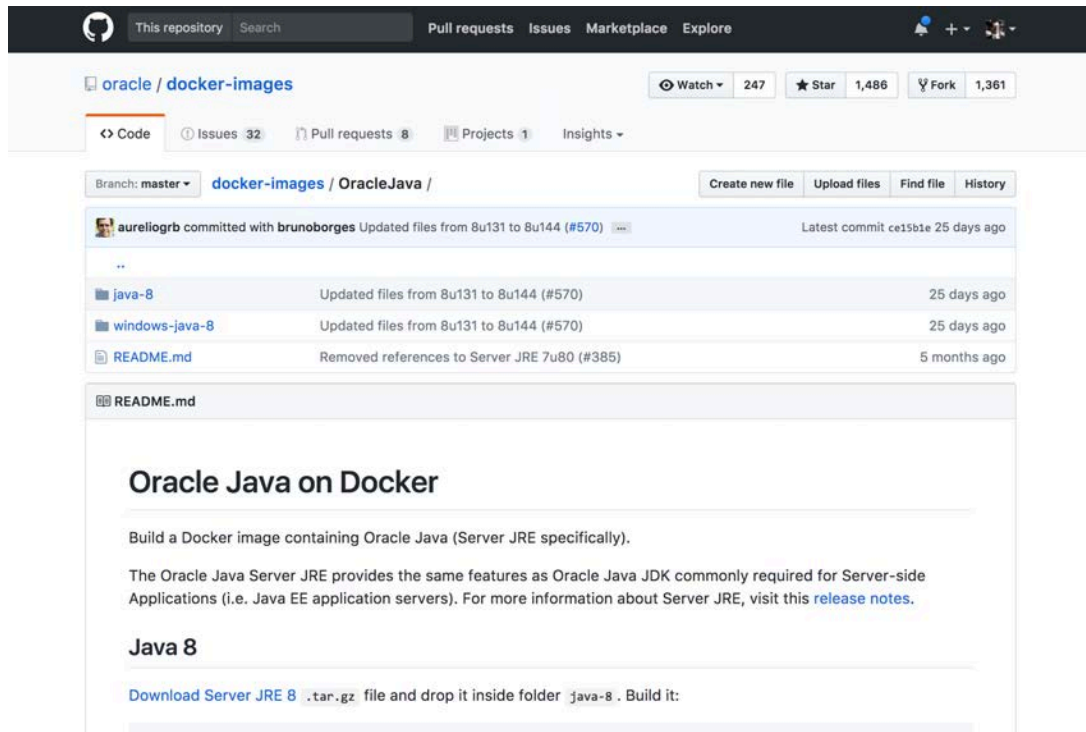
CMD ["/app"]
```

<http://blog.alexellis.io/multi-stage-docker-builds/>

<https://github.com/moby/moby/pull/31257>

<https://github.com/moby/moby/pull/32063>

Java specific stuff...



github.com/oracle/docker-images/tree/master/OracleJava

jdk.java.net

GA Releases
JDK 9
Early-Access Releases
JDK 9 for Alpine Linux
JDK 8
Reference Implementations
Java SE 9
Java SE 8
Java SE 7
Feedback
Report a bug

JDK 9 Early-Access Builds for Alpine Linux

Documentation

- Supported platforms
- Installation
- Migration
- Tool & command reference
- Release Notes
- API Javadoc

Most recent build: **jdk-9+181**

[Summary of changes](#)

License agreement

Thank you for accepting the Early Adopter Development License Agreement. You may now download this software.

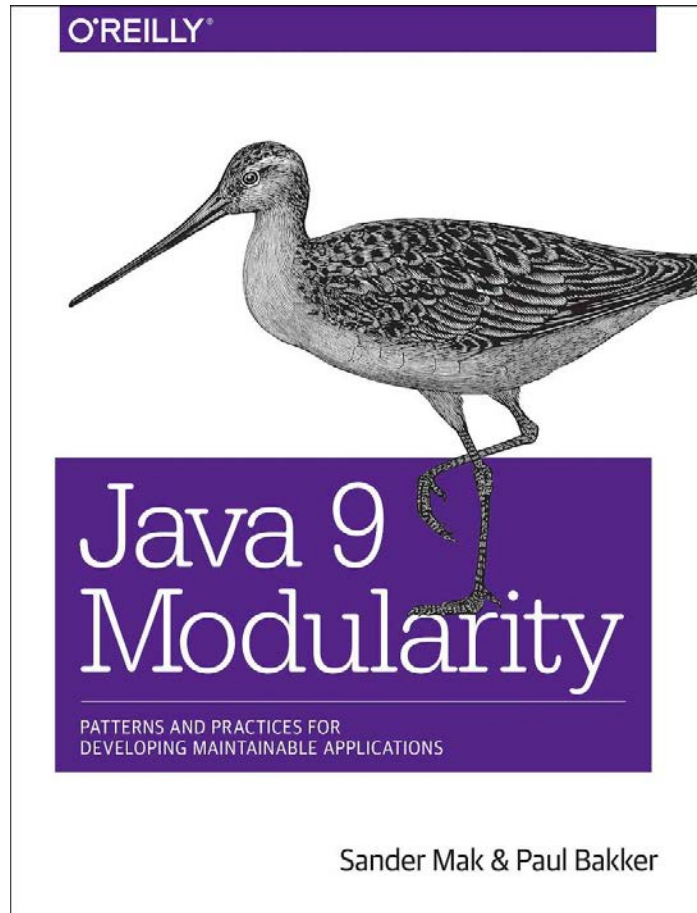
Downloads

Builds

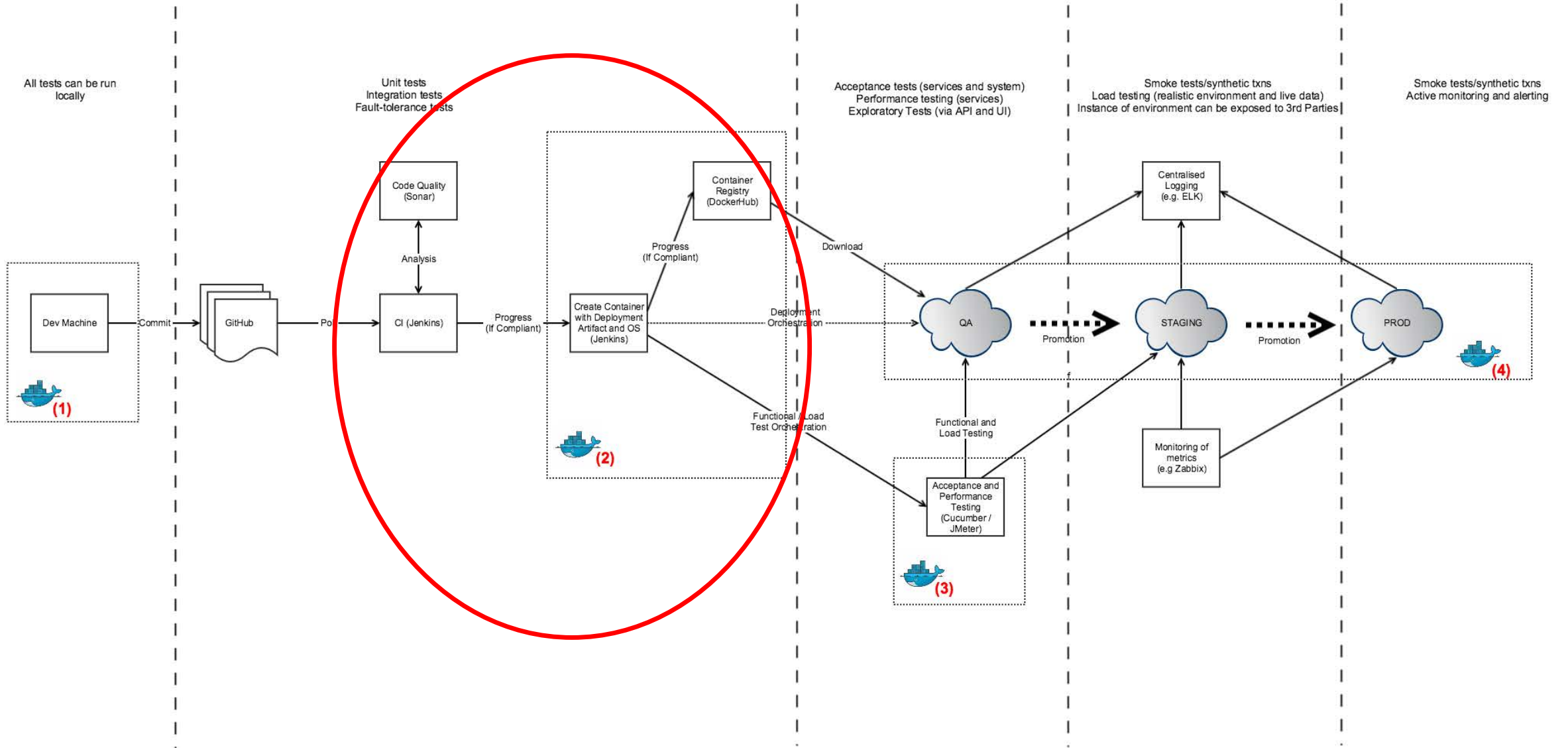
	Alpine Linux	64-bit	Server JRE	JDK
			tar.gz (sha256) 56.8 MB	tar.gz (sha256) 201.00 MB

jdk.java.net/9/ea

Hot off the press: Modularity

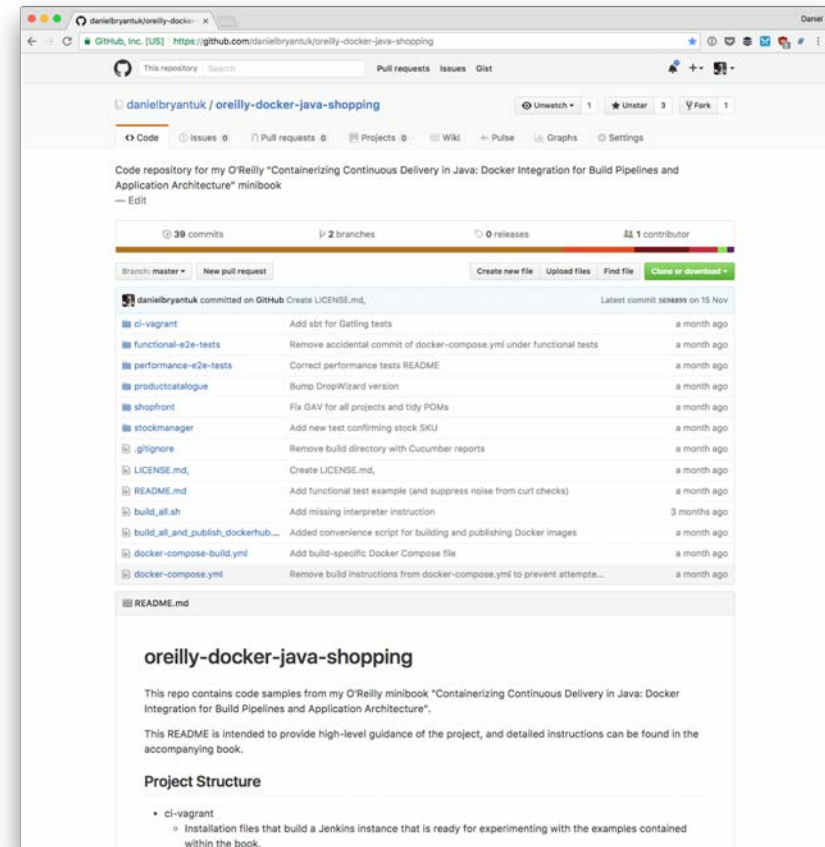


- Create minimal runtime images
- “jlink delivers a self-contained distribution of your application and the JVM, ready to be shipped.”
- Benefits:
 - Reduced footprint
 - Performance
 - Security

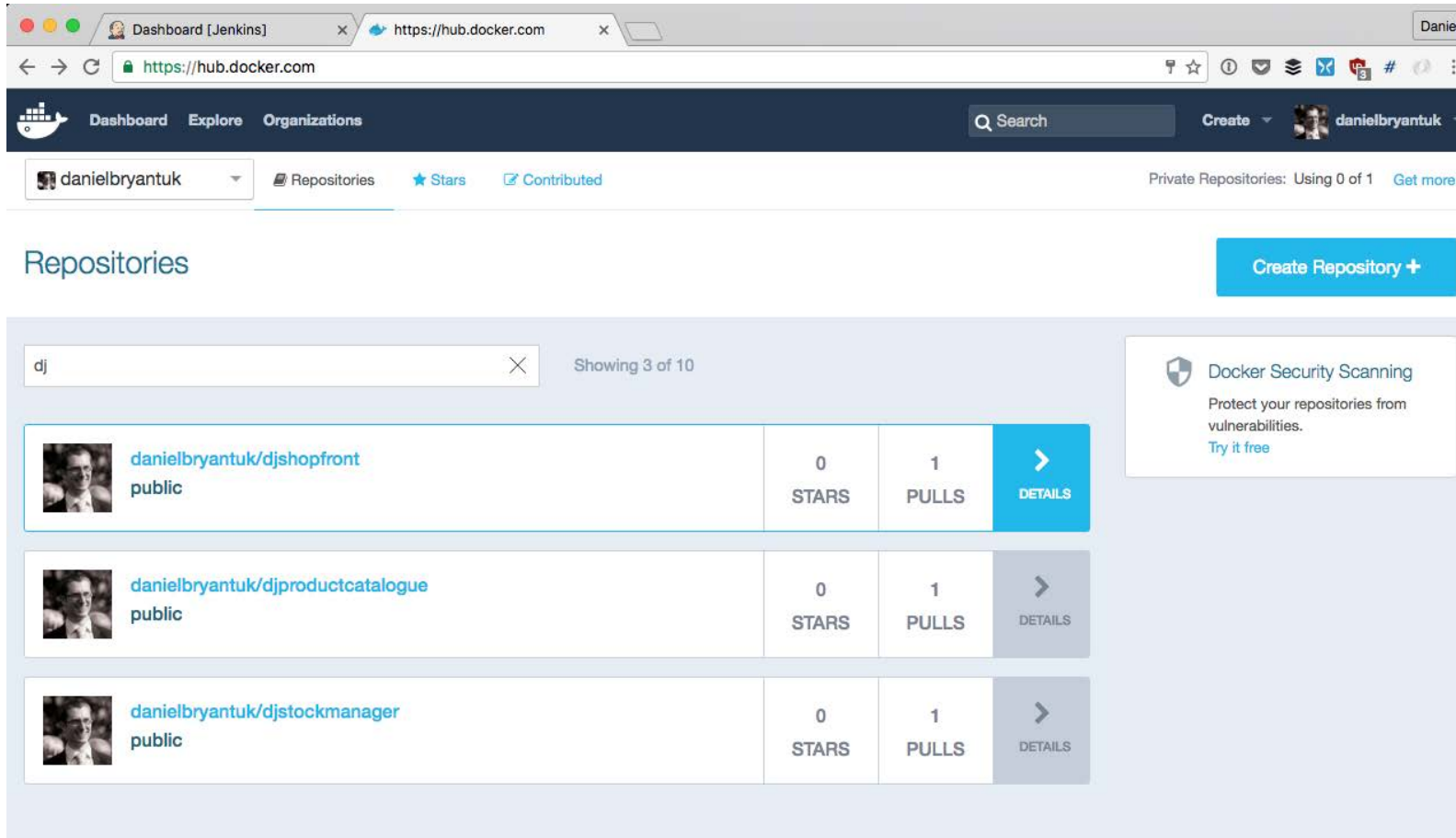


Building images with Jenkins

- My report covers this
- Build as usual...
- Build Docker Image
 - [Cloudbees Docker Build and Publish Plugin](#)
- Push image to registry



Storing in an image registry (DockerHub)



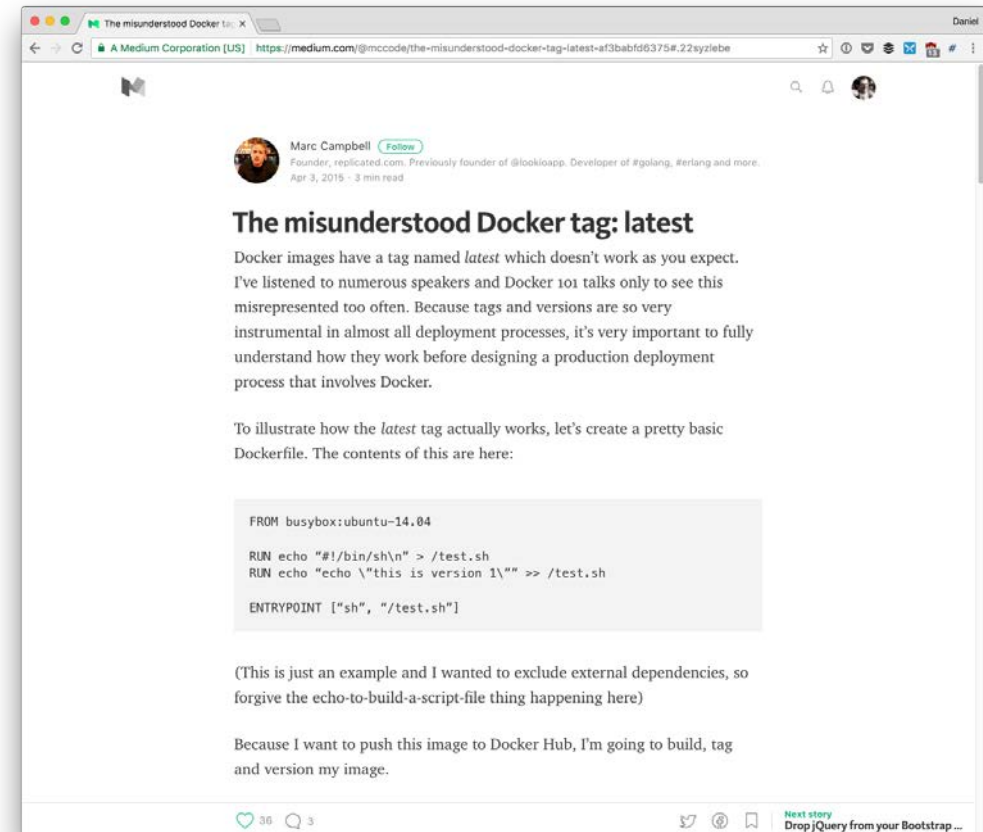
The screenshot shows the DockerHub user profile page for 'danielbryantuk'. The page displays a list of repositories under the 'Repositories' section. A search filter 'dj' is applied, showing 3 of 10 results. The repositories listed are:

Repository Name	Stars	Pulls	Action
danielbryantuk/djshopfront public	0	1	DETAILS
danielbryantuk/djproductcatalogue public	0	1	DETAILS
danielbryantuk/djstockmanager public	0	1	DETAILS

On the right side of the page, there is a 'Create Repository +' button and a 'Docker Security Scanning' notification box with the text: 'Protect your repositories from vulnerabilities. Try it free'.

Metadata – Beware of “latest” Docker Tag

- Beware of the ‘latest’ Docker tag
- “Latest” simply means
 - the last build/tag that ran without a specific tag/version specified
- Ignore “latest” tag
 - Version your tags, every time
 - danielbryantuk/test:2.4.1



Lesson learned: Metadata is valuable

- Application metadata
 - Version / GIT SHA
- Build metadata
 - Build date
 - Image name
 - Vendor
- Quality metadata
 - QA control, signed binaries, ephemeral support
 - Security profiles (AppArmor), Security audited etc



Metadata - Adding Labels at build time

- Docker Labels
- Add key/value data to image

```
FROM alpine:3.3
MAINTAINER Ross Fairbanks "ross@microscaling.com"

ENV BUILD_PACKAGES ca-certificates

RUN apk update && \
    apk upgrade && \
    apk add $BUILD_PACKAGES && \
    rm -rf /var/cache/apk/*

# Add binary and Dockerfile
COPY microscaling Dockerfile /

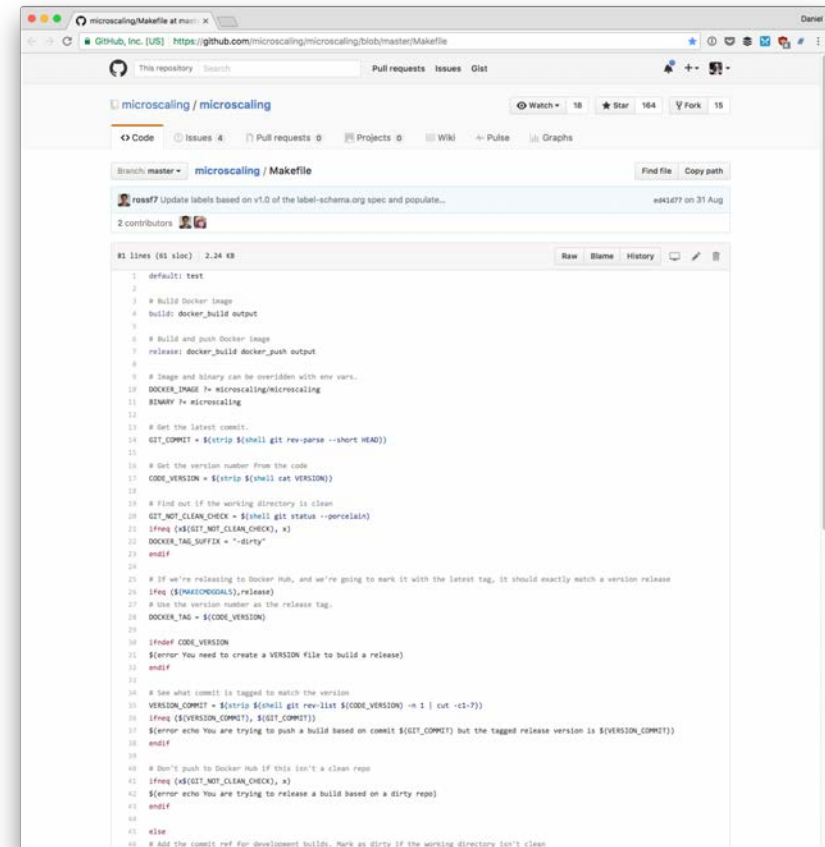
RUN chmod +x /microscaling

# Metadata params
ARG VERSION
ARG VCS_URL
ARG VCS_REF
ARG BUILD_DATE

# Metadata
LABEL org.label-schema.vendor="Microscaling Systems" \
    org.label-schema.url="https://microscaling.com" \
    org.label-schema.name="Microscaling Engine" \
    org.label-schema.description="Optimal resource util" \
    org.label-schema.version="1.2.3" \
    org.label-schema.vcs-url=$VCS_URL \
    org.label-schema.vcs-ref=$VCS_REF \
    org.label-schema.build-date=$BUILD_DATE \
    org.label-schema.docker.schema-version="1.0"
```

Metadata - Adding Labels at build time

- Microscaling Systems' [Makefile](#)
- [Labelling](#) automated builds on DockerHub (h/t Ross Fairbanks)
 - Create file '/hooks/build'
- [label-schema.org](#)
- [microbadger.com](#)

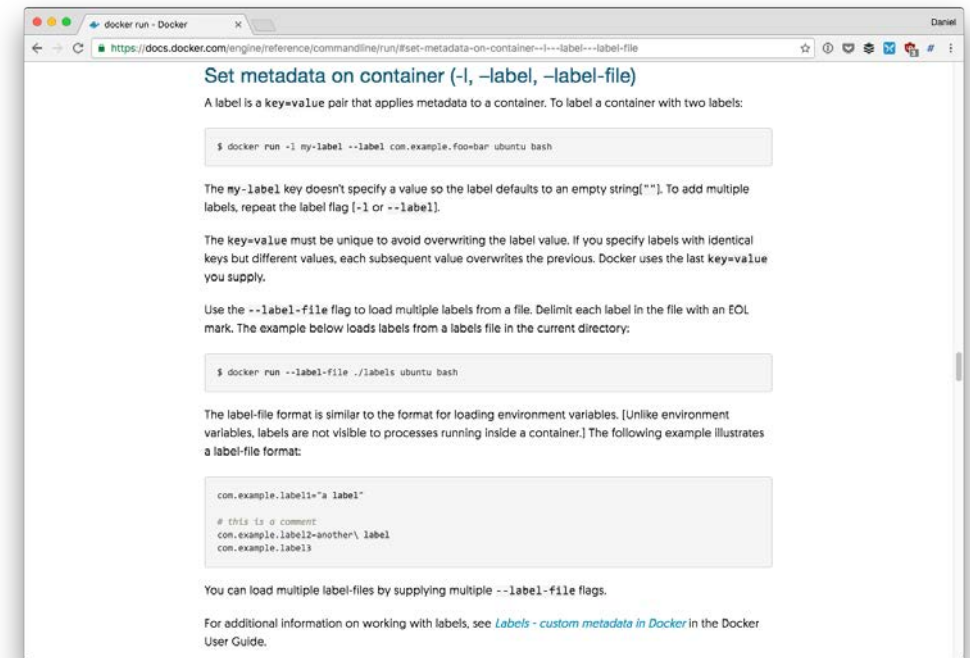


```
1 default: test
2
3 # Build Docker image
4 build: docker_build output
5
6 # Build and push Docker image
7 release: docker_build docker_push output
8
9 # Image and binary can be overridden with env vars...
10 DOCKER_IMAGE ?= microscaling/microscaling
11 BINARY ?= microscaling
12
13 # Get the latest commit...
14 GIT_COMMIT = $(strip $(shell git rev-parse --short HEAD))
15
16 # Get the version number from the code
17 CODE_VERSION = $(strip $(shell cat VERSION))
18
19 # Find out if the working directory is clean
20 GIT_NOT_CLEAN_CHECK = $(shell git status --porcelain)
21 ifeq ($(GIT_NOT_CLEAN_CHECK), x)
22   DOCKER_TAG_SUFFIX = "-dirty"
23 endif
24
25 # If we're releasing to Docker Hub, and we're going to mark it with the latest tag, it should exactly match a version release
26 ifeq ($(MAKEOVERRIDE),release)
27   # Use the version number as the release tag.
28   DOCKER_TAG = $(CODE_VERSION)
29
30   ifndef CODE_VERSION
31     $(error You need to create a VERSION file to build a release)
32   endif
33
34   # See what commit is tagged to match the version
35   VERSION_COMMIT = $(strip $(shell git rev-list $(CODE_VERSION) --max-count=1))
36   ifeq ($(VERSION_COMMIT), $(GIT_COMMIT))
37     $(error echo You are trying to push a build based on commit $(GIT_COMMIT) but the tagged release version is $(VERSION_COMMIT))
38   endif
39
40   # Don't push to Docker Hub if this isn't a clean repo
41   ifeq ($(GIT_NOT_CLEAN_CHECK), x)
42     $(error echo You are trying to release a build based on a dirty repo)
43   endif
44
45   # Add the commit ref for development builds. Mark as dirty if the working directory isn't clean
```

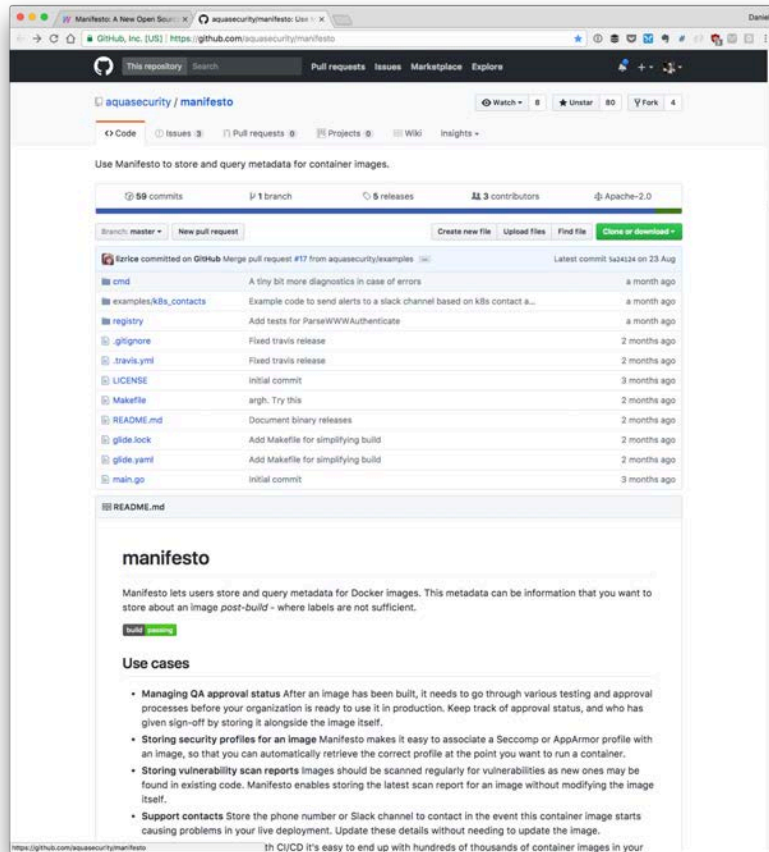
Metadata - Adding Labels at runtime

```
$ docker run -d --label  
uk.co.danielbryant.lbname=frontdoor nginx
```

- Can 'docker commit', but creates new image
- Not possible to update running container
- Docker Proposal: Update labels #21721



Liz Rice (and Aqua) to the rescue!

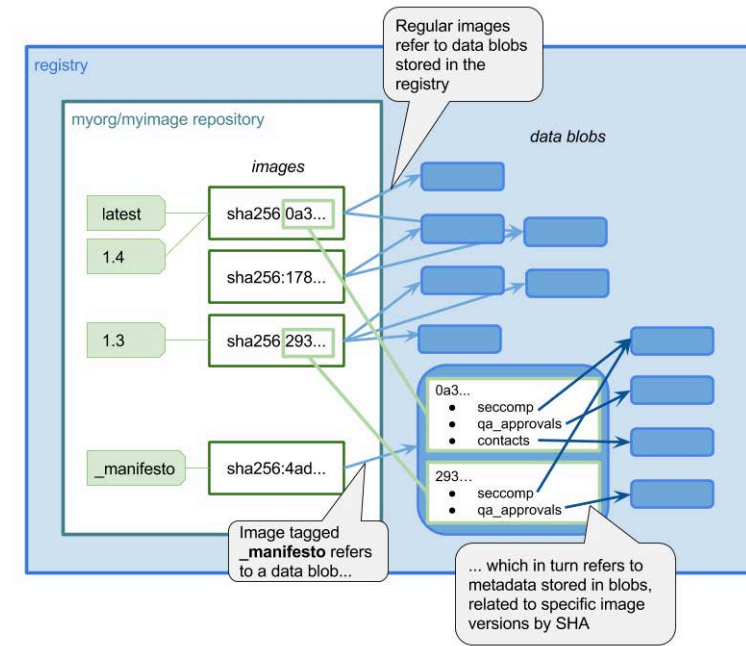


github.com/aquasecurity/manifesto

Proof of concept status

In this proof of concept:

- we store arbitrary metadata within the Docker registry
- we store a "manifesto" for the repository with the fixed tag "_manifesto"
- the manifesto is a json file with references to all the metadata stored for this repository

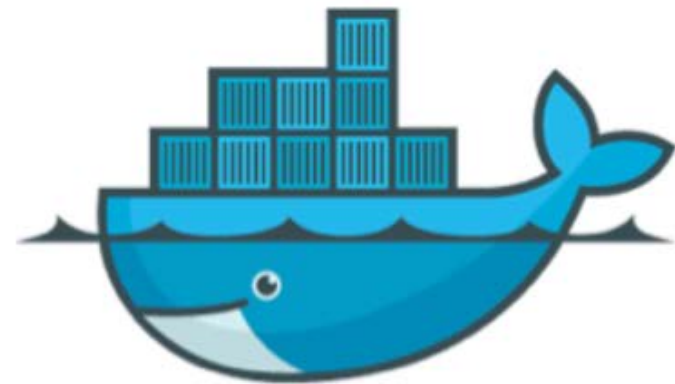


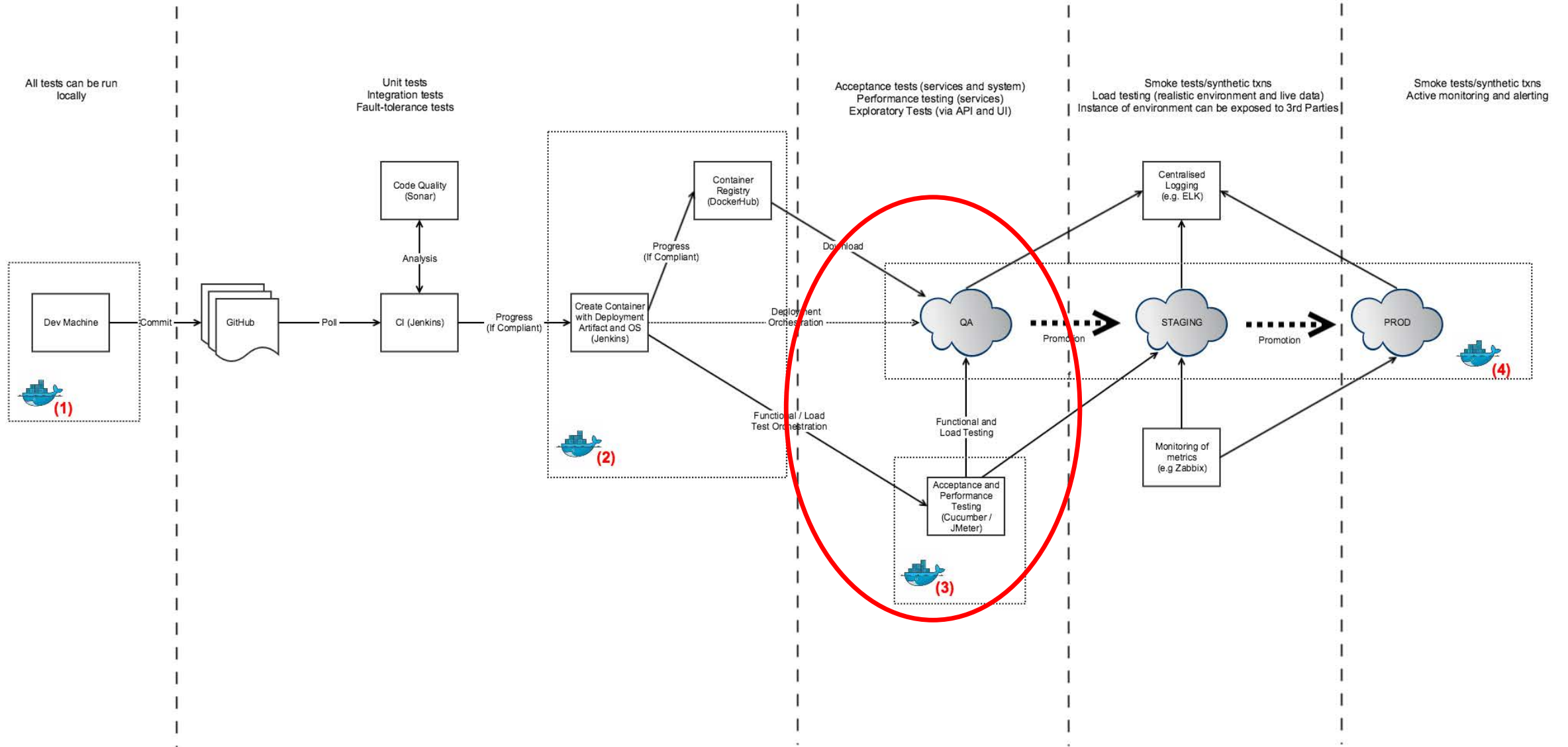
External registry with metadata support

JFrog Artifactory + Docker

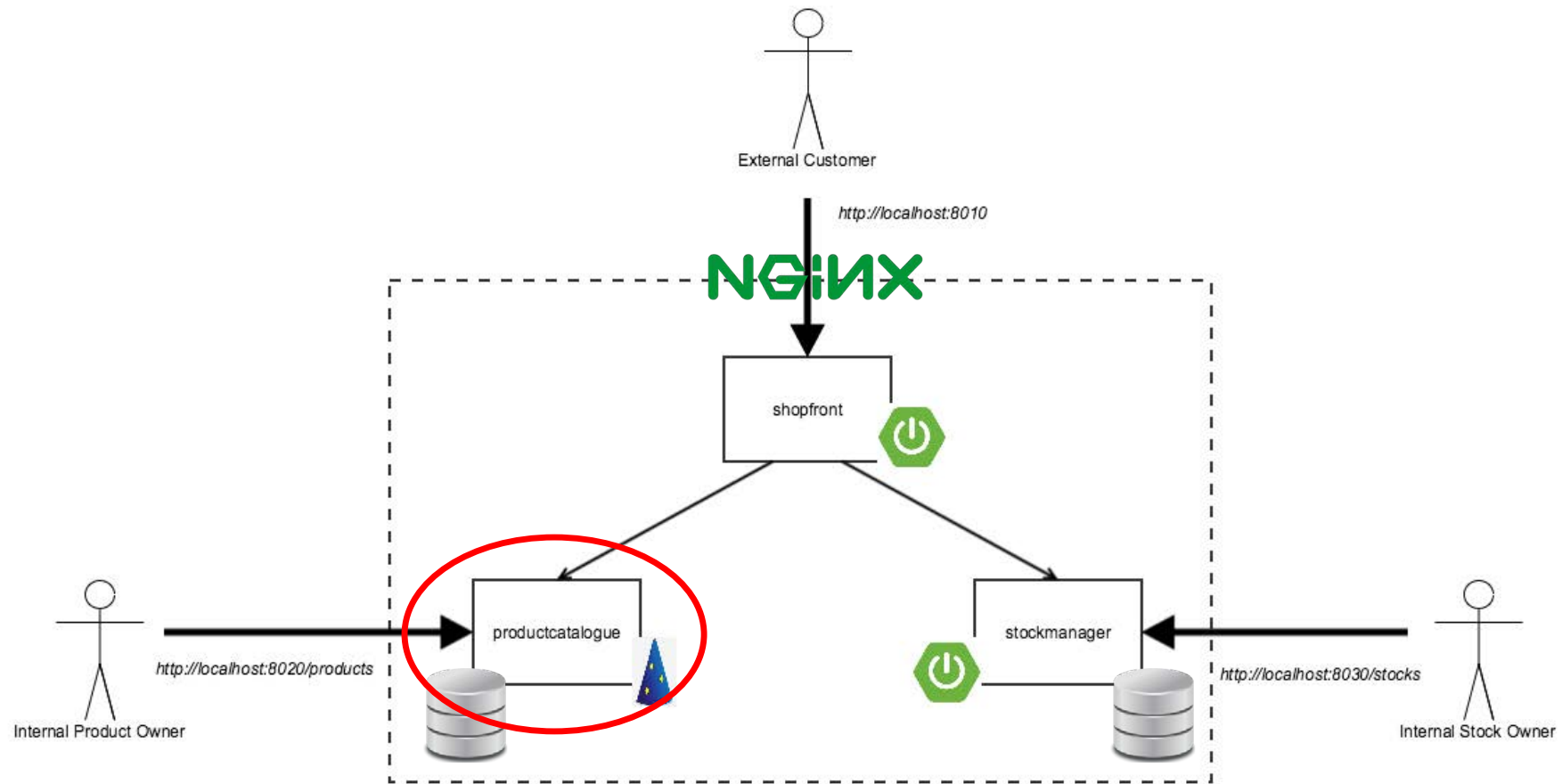


 **NexusOSS**
your private docker registry





Component testing



Testing: Jenkins Pipeline (as code)

Jenkins » e2e tests »

General **Build Triggers** Advanced Project Options Pipeline

Follow SCM
 Quiet period
 Trigger builds remotely (e.g., from scripts)

Advanced Project Options

Advanced...

Pipeline

Definition Pipeline script

Script

```
1 node {
2
3   stage ('build') {
4     git url: 'https://github.com/daniel-bryant-uk/oreilly-docker-java-shopping.git'
5     // do other build stuff
6   }
7
8   stage ('end-to-end tests') {
9     timeout(time: 60, unit: 'SECONDS') {
10      try {
11        sh 'docker-compose up -d'
12        waitUntil {
13          def r = sh script: 'curl http://localhost:8010/health | grep "UP"',
14            return (r == 0);
15        }
16      }
17    }
18  }
```

Use Groovy Sandbox

[Pipeline Syntax](#)

Save Apply

Browser: localhost:8080/job/e2e%20tests/

Jenkins Try Blue Ocean UI ... Daniel Bryant | log out

Jenkins > e2e tests ENABLE AUTO REFRESH

Back to Dashboard
 Status
 Changes
 Build Now
 Delete Pipeline
 Configure
 Move
 Full Stage View
 Pipeline Syntax

Pipeline e2e tests

[add description](#)

[Recent Changes](#)

Stage View

Average stage times:

	build	end-to-end tests	deploy
	35s	27s	7ms
#8 Oct 19 22:04 No Changes	905ms	18s	7ms
#7 Oct 19 22:03 No Changes	986ms	20s	7ms
#6 Oct 19 22:02 No Changes	614ms	22s	8ms
#5 Oct 19 21:56 No Changes	1s	47s	8ms

Build History [trend](#)

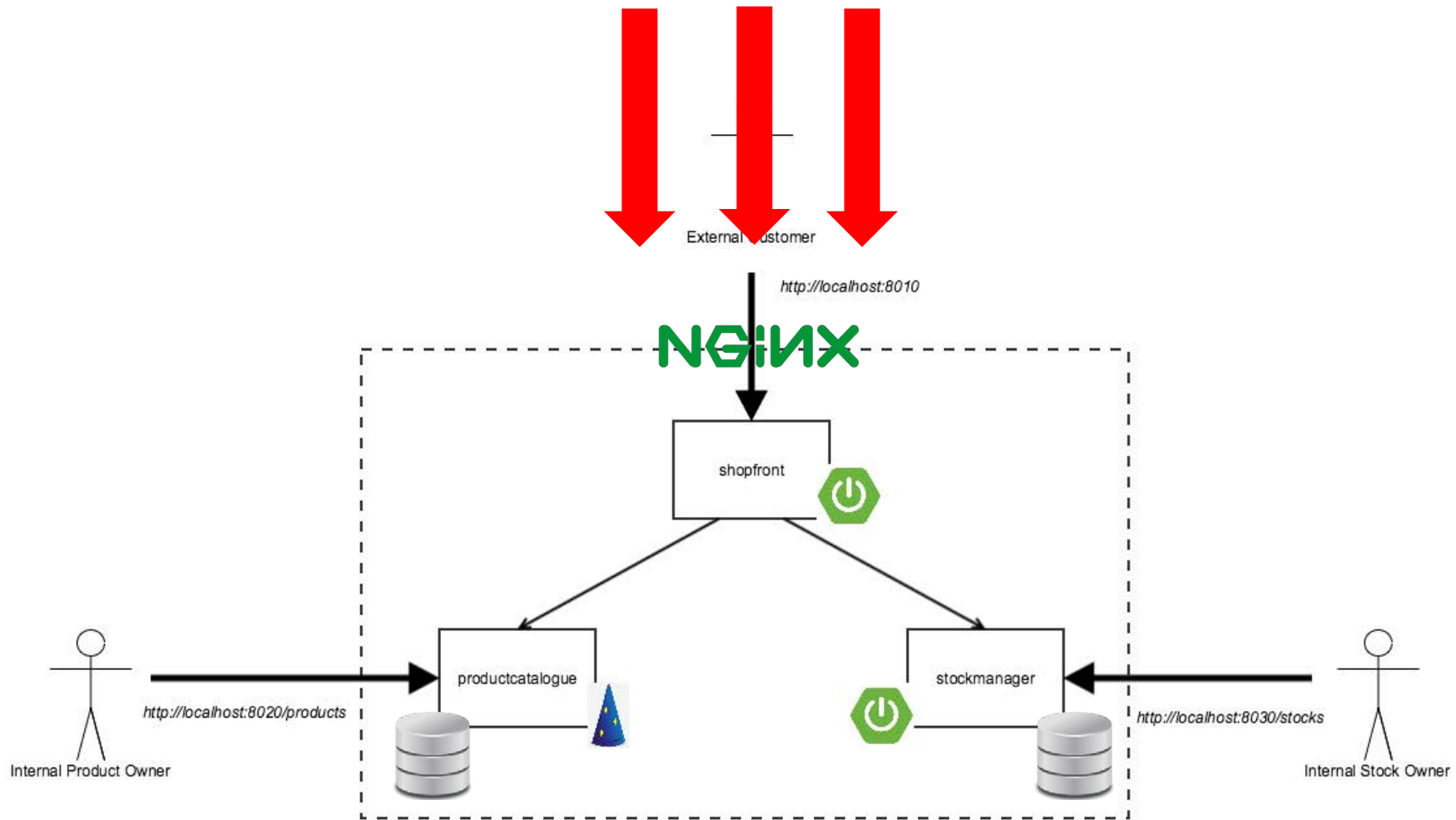
find

- #8 Oct 19, 2016 9:04 PM
- #7 Oct 19, 2016 9:03 PM
- #6 Oct 19, 2016 9:02 PM
- #5 Oct 19, 2016 8:56 PM
- #4 Oct 19, 2016 8:52 PM
- #3 Oct 19, 2016 8:48 PM
- #2 Oct 19, 2016 8:48 PM
- #1 Oct 19, 2016 8:32 PM

Testing individual containers

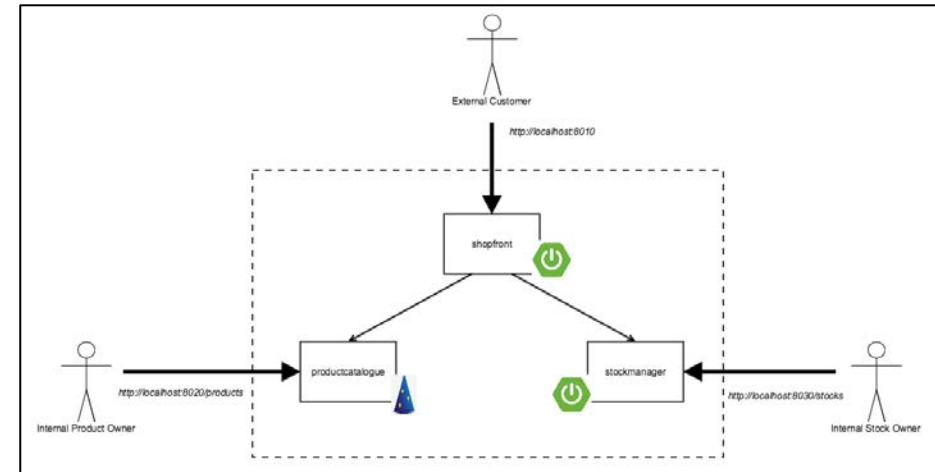
```
1  node {  
2      stage ('Successful startup check') {  
3          docker.image('danielbryantuk/djshopfront')  
4          .withRun('-p 8010:8010') {  
5              timeout(time: 30, unit: 'SECONDS') {  
6                  waitUntil {  
7                      def r = sh script: 'curl http://localhost:8010/health | grep "UP"', returnStatus: true  
8                      return (r == 0);  
9                  }  
10             }  
11         }  
12     }  
13 }
```

Integration testing



Introducing Docker Compose

```
1 version: '2'
2 services:
3   shopfront:
4     build: shopfront
5     image: danielbryantuk/djshopfront
6     ports:
7       - "8010:8010"
8     links:
9       - productcatalogue
10      - stockmanager
11  productcatalogue:
12    build: productcatalogue
13    image: danielbryantuk/djproductcatalogue
14    ports:
15      - "8020:8020"
16  stockmanager:
17    build: stockmanager
18    image: danielbryantuk/djstockmanager
19    ports:
20      - "8030:8030"
```

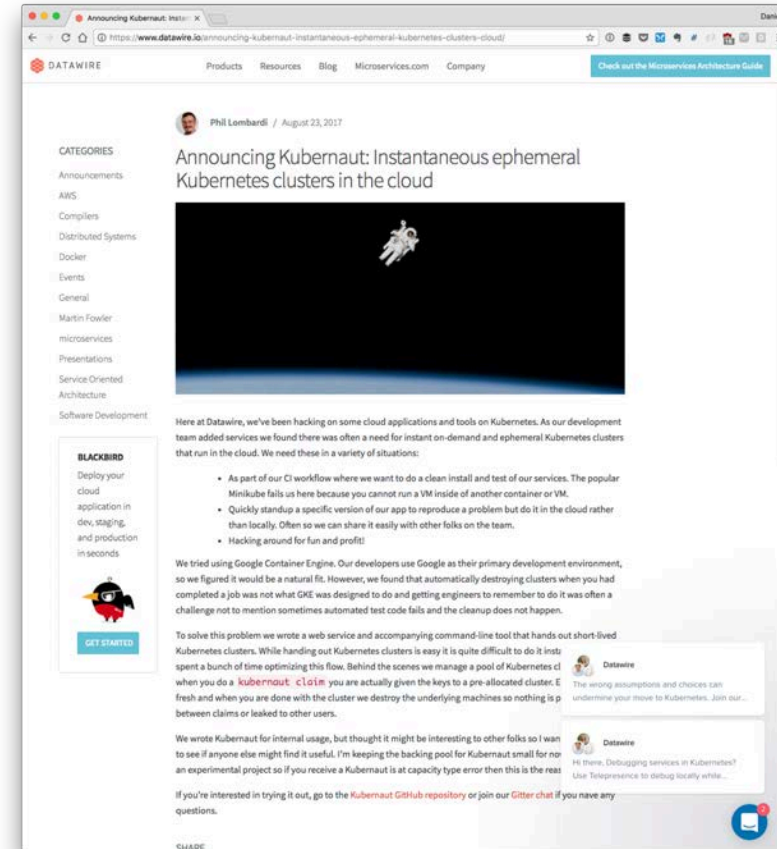


Docker Compose & Jenkins Pipeline

```
1 node {
2
3   stage ('build') {
4     git url: 'https://github.com/daniel-bryant-uk/oreilly-docker-java-shopping.git'
5     // do other build stuff
6   }
7
8   stage ('end-to-end tests') {
9     timeout(time: 60, unit: 'SECONDS') {
10      try {
11        sh 'docker-compose up -d'
12        waitUntil {
13          def r = sh script: 'curl http://localhost:8010/health | grep "UP"', returnStatus: true
14          return (r == 0);
15        }
16
17        //other tests
18        sh 'curl http://localhost:8010 | grep "Docker Java"'
19      } finally {
20        sh 'docker-compose stop'
21      }
22    }
23  }
24 }
25
26
27 stage ('deploy') {
28   //deploy stuff
29 }
30 }
```

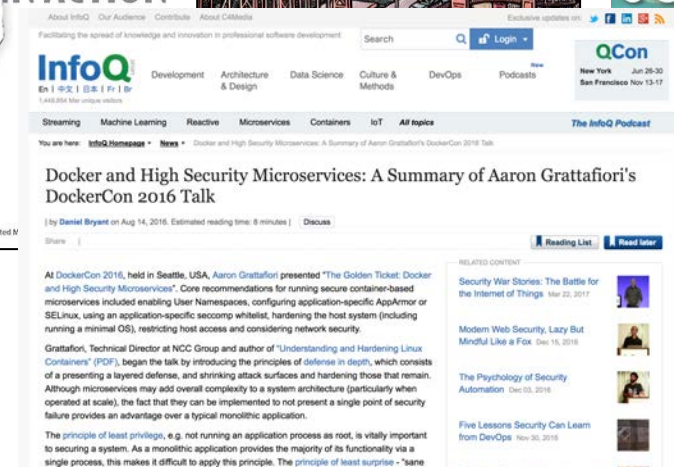
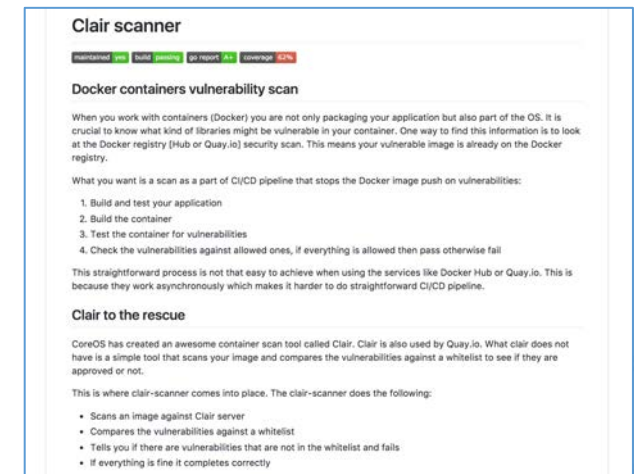
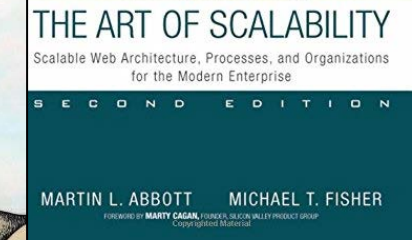
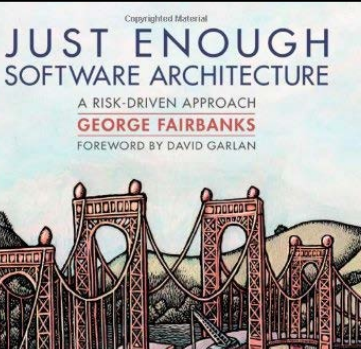
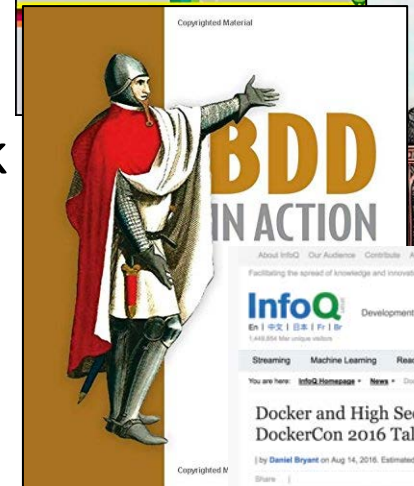
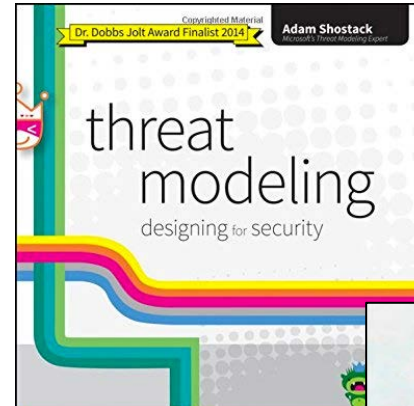
Ephemeral Kubernetes Clusters

- Kubernaut (WIP)
- Manages a pool of clusters
- "Claim" a fresh cluster
- Use Helm to install dependencies



Testing NFRs in the build pipeline

- Performance and Load testing
 - Gatling / jmeter
 - Flood.io
- Security testing
 - Findsecbugs / OWASP Dependency check
 - Bdd-security (OWASP ZAP) / Arachni
 - GauntIt / Serverspec
 - Docker Bench for Security / CoreOS Clair



Delaying NFRs to the 'Last Responsible Moment'

- Newsflash!
 - Sometimes the last responsible moment is **up-front!**
- Containers / microservices don't make this easier
 - Sometimes more difficult...



Mechanical sympathy: Docker and Java

- Watch for JVM cgroup/taskset awareness
 - `getAvailableProcessors()` may incorrectly report the number of cpus in Docker ([JDK-8140793](#))
 - `Runtime.availableProcessors()` ignores Linux taskset command ([JDK-6515172](#))
 - *Default fork/join thread pool sizes (and others) is based from host CPU count*
- Set container memory appropriately
 - JVM requirements = Heap size (Xmx) + Metaspace + JVM overhead
 - Account for native thread requirements e.g. thread stack size (Xss)
- Entropy
 - Host entropy can soon be exhausted by crypto operations

Deployment

The screenshot shows the AWS Elastic Beanstalk Developer Guide page. The main content is a table titled "Deployment Methods" with the following data:

Method	Impact of Failed Deployment	Deploy Time	Zero Downtime	No DNS Change	Rollback Process	Code Deployed To
All at once	Downtime	⊖	x	✓	Re-deploy	Existing instances
Rolling	Single batch out of service. Any successful batches prior to failure running new application version.	⊖ ⊕ †	✓	✓	Re-deploy	Existing instances
Rolling with additional batch	Minimal if first batch fails, otherwise similar to Rolling.	⊖ ⊕ ⊕ †	✓	✓	Re-deploy	New & existing instances
Immutable	Minimal	⊖ ⊕ ⊕ ⊕	✓	✓	Re-deploy	New instances
Blue/green	Minimal	⊖ ⊕ ⊕ ⊕	✓	x	Swap URL	New instances

† Varies depending on batch size.

docs.aws.amazon.com/elasticbeanstalk/latest/dg/using-features.deploy-existing-version.html

The screenshot shows a SkillsCast video player interface. The video title is "What is a Service Mesh, and Do I Need One When Developing Cloud Native Systems?". It was recorded on 27th September 2017 in London at CodeNode. There are 21 other SkillsCasts available from CloudNative London 2017. The interface includes tabs for "SkillsCast", "About the Speaker", and "Photos".

The screenshot shows a presentation slide titled "t|dr - Service Meshes". The slide content includes:


- A service mesh is a dedicated infrastructure layer for making service-to-service communication safe, fast, reliable, and (operator) configurable
- Consists of control plane ("brains", API, UI) and data plane (service proxies)
- Some confusion on where the "service mesh" begins and ends
- Essential as we move from deployment of complicated monoliths/services to orchestration of complex cloud native microservices and functions

skillsmatter.com/skillscasts/10668-looking-forward-to-daniel-bryant-talk

Observability is core to continuous delivery

Daniel Bryant
@danielbryantuk

Nice shout to @kartar's "Art of Monitoring" book by @bridgetkromhout at #AATC2017. Monitor biz outcomes over (in addition to) tech issues



RETWEETS 4 LIKES 3

4:36 PM - 19 Apr 2017

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You are here: [InfoQ Homepage](#) > [Articles](#) > The Challenge of Monitoring Containers at Scale

The Challenge of Monitoring Containers at Scale

| Posted by [Daniel Bryant](#) on Mar 24, 2016. Estimated reading time: 18 minutes | [Discuss](#)

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The open source release of Docker in March 2013 triggered a major shift in the way in which the software development industry is aspiring to package and deploy modern applications. The creation of many competing, complimentary and supporting container technologies has followed in the wake of Docker, and this has led to much hype, and some disillusion, around this space. This article series aims to cut through some of this confusion, and explains how containers are actually being used within the enterprise.

This articles series begins with a look into the core technology behind containers and how this is currently being used by developers, and then examines core challenges with deploying containers in the enterprise, such as integrating containerisation into continuous integration and continuous delivery pipelines, and enhancing monitoring to support a changing workload and potential transience. The series concludes with a look to the future of containerisation, and discusses the role unikernels are currently playing within leading-edge organisations.

This InfoQ article is part of the series "Containers in the Real World - Stepping Off the Hype"

Popular 10 days 40 days 6 months

- Building a Bank with Go
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- MailKit Officially Replaces .NET's SmtplibClient
- Patterns and Practices in C# 7 1
- .NET Futures: Type Classes and Extensions
- Goodbye PrintGCDetails... and Other JDK 9 Changes!

www.infoq.com/articles/monitoring-containers-at-scale

Containers are not a silver bullet

Moving to containers: Going all-in?



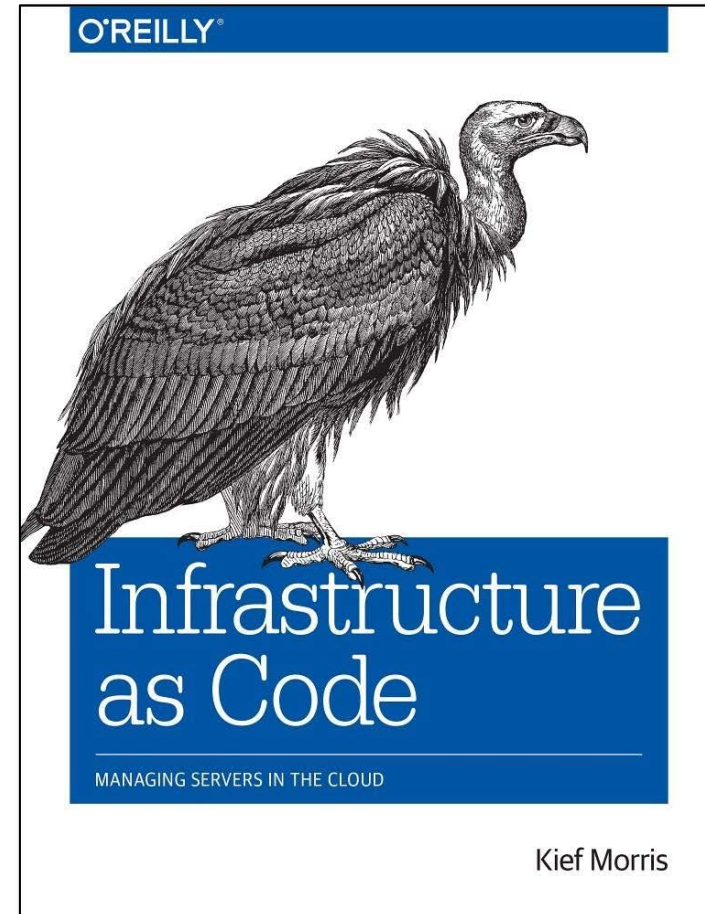
OR



Should I build my own container platform?

**Probably not
(Unless you are Google, AWS or IBM)**

**Whatever you decide...
push it through a pipeline ASAP!**



**Using containers does not obviate the need for
good architectural practices**

BARGAINING

WE CRAMMED THIS
MONOLITH INTO A
CONTAINER AND CALLED
IT A MICROSERVICE

20 - ❤️ @CASEYWEST @SPRING1PLATFORM #S1P #CLOUDNATIVE #REALTALK #THERAPY

<https://speakerdeck.com/caseywest/containercon-north-america-cloud-anti-patterns>

10/10/2017

@danielbryantuk

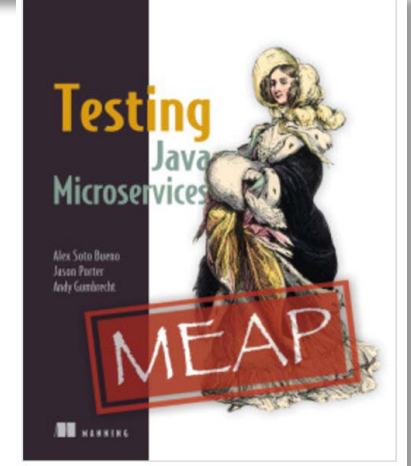
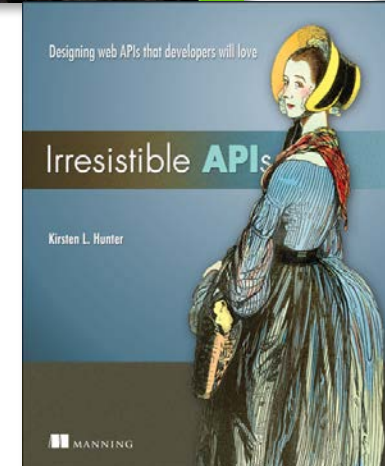
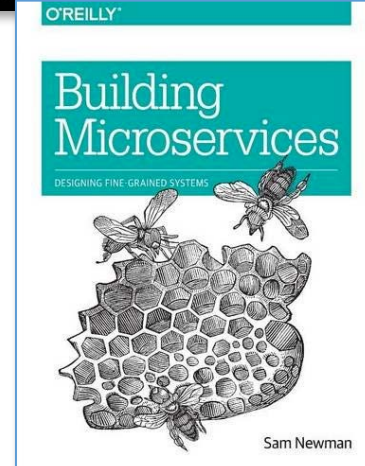
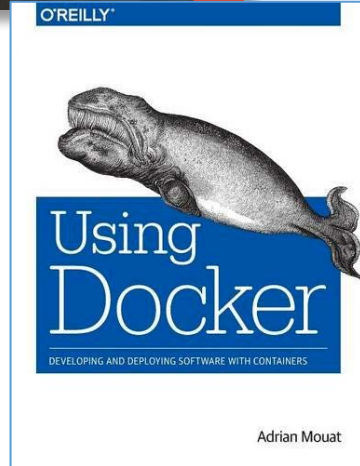
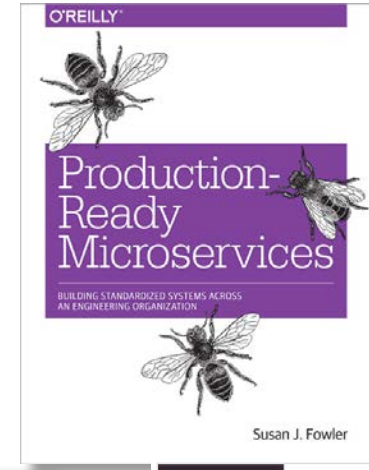
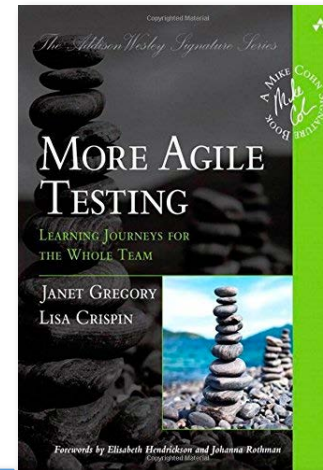
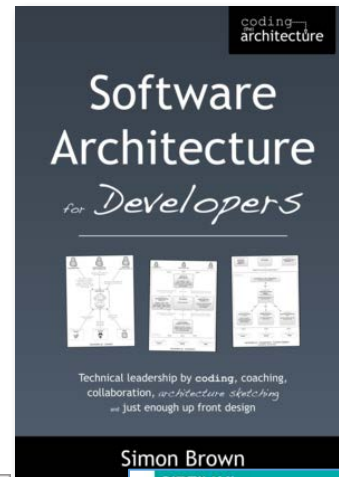
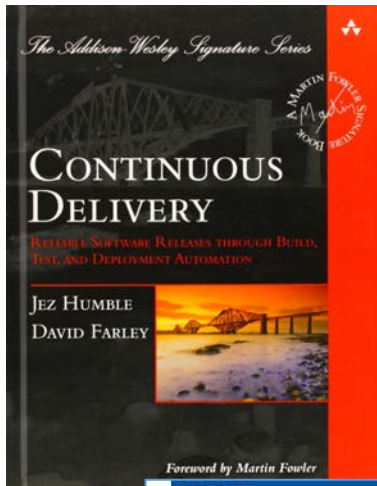
SpectoLabs

Summary

In summary

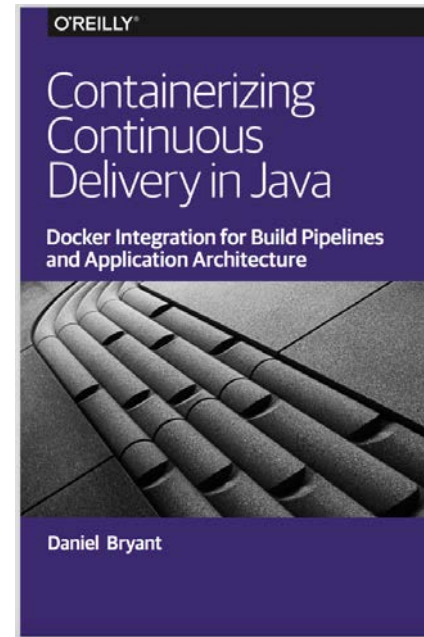
- Continuous delivery is vitally important in modern architectures/ops
- Container images must be the (single) source of truth within pipeline
 - And metadata added as appropriate...
- Mechanical sympathy is important (assert properties in the pipeline)
 - Not all developers are operationally aware
- The tooling is now becoming stable/mature
 - We need to re-apply existing CD practices with new technologies/tooling

Bedtime reading



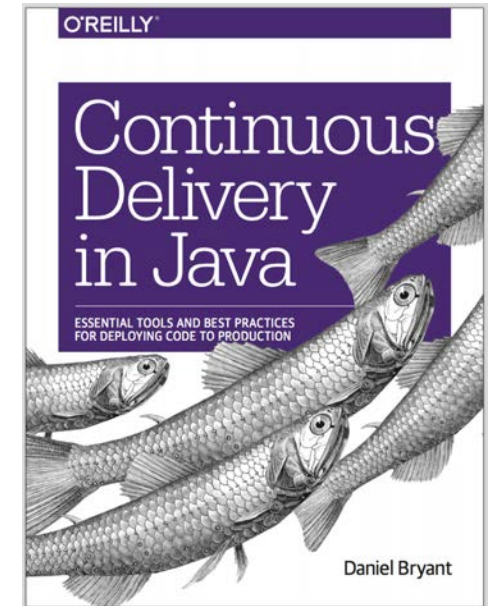
Thanks for listening

- Any questions?
- Feel free to contact me
 - @danielbryantuk
 - daniel.bryant@tai-dev.co.uk



bit.ly/2jWDSF7

Coming soon!



Bonus slides (for extra context)

Containerise an existing (monolithic) app?

- For

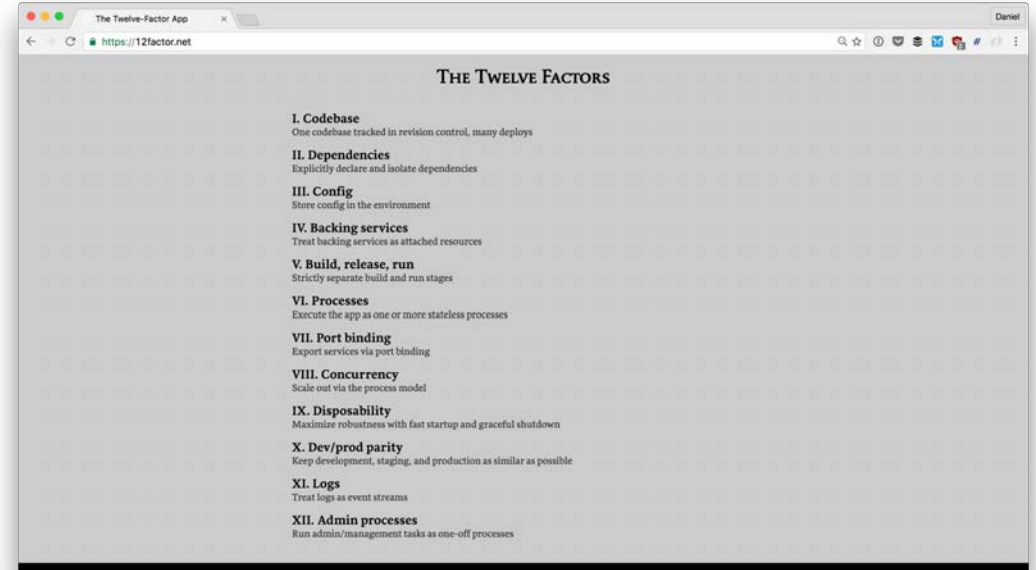
- We know the monolith well
- Allows homogenization of the pipeline and deployment platform
- Can be a demonstrable win for tech and the business

- Against

- Can be difficult (100+ line scripts)
- Often not designed for operation within containers, nor cloud native
- Putting lipstick on a pig?

Key lessons learned

- Conduct an architectural review
 - [Architecture for Developers](#), by Simon Brown
 - [Architecture Interview](#), by Susan Fowler
- Look for data ingress/egress
 - File system access
- Support resource constraints/transience
 - Optimise for quick startup and shutdown
 - Evaluate approach to concurrency
 - Store configuration (secrets) remotely



New design patterns

Design patterns for container-based distributed systems

Brendan Burns David Oppenheimer
Google

1 Introduction

In the late 1980s and early 1990s, object-oriented programming revolutionized software development, popularizing the approach of building of applications as collections of modular components. Today we are seeing a similar revolution in distributed system development, with the increasing popularity of microservice architectures built from containerized software components. Containers [15] [22] [1] [2] are particularly well-suited as the fundamental “object” in distributed systems by virtue of the walls they erect at the container bound-

libraries that made code more reliable and faster to develop.

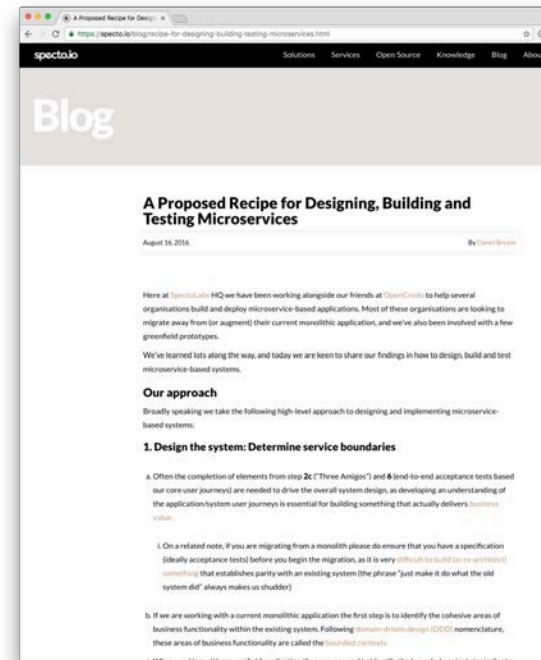
The state-of-the-art in distributed system engineering today looks significantly more like the world of early 1980s programming than it does the world of object-oriented development. Yet it’s clear from the success of the MapReduce pattern [4] in bringing the power of “Big Data” programming to a broad set of fields and developers, that putting in place the right set of patterns can dramatically improve the quality, speed, and accessibility of distributed system programming. But even the

bit.ly/2efe0TP

Microservices...

Containers and microservices are
complementary

Testing and deployment change



<https://specto.io/blog/recipe-for-designing-building-testing-microservices.html>

