Java 9 BEYOND CREATE CONTENTION INNOVATE. CODE.

October 9-12, 2017 The Conference for Java and Software Innovation

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About Me

- Masters in Electrical and Computer Engineering
- Java/JVM/GC performance engineer
 - <u>Code Karam LLC</u>
- I have worked with Oracle, Sun, AMD ...

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- JVM heuristics, generation of optimized JIT-ted code, GC performance
- I used to work in the capacity of Garbage First GC performance lead
 @Oracle.

Agenda

- Setting the stage
 - An introduction to monitor locking
 - JVM improvements to locking
- Building a problem statement

Agenda

- Performance engineering approaches
 - Choosing the right approach!
 - Top-down or Bottom-up?
- Building our arsenal!

Agenda

- Observing the targeted improvements
 - Demo comparing JDK 9 with JDK 8
- Summarizing the observations

Setting The Stage



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Uncontended Locks

A single thread 't' is executing a synchronized method

Uncontended Locks

- Deflated locks
 - aka light weight locks
- Compare and Swap (CAS) stores pointer to a lock record in the object header.

Contended Locks

A different thread 'u' wants to enter the synchronized method that is already locked by thread 't'

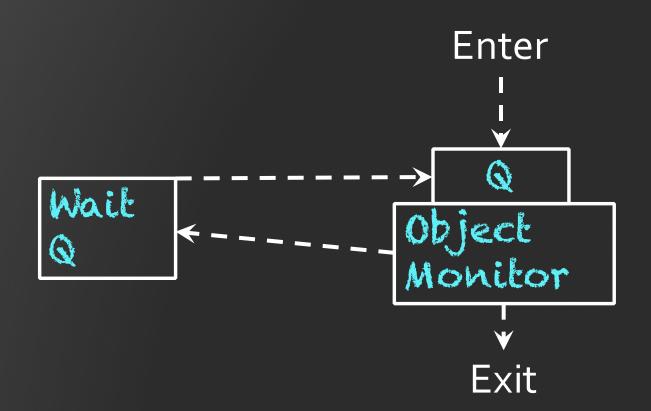
Contended Locks

- Inflated locks
 - aka heavy weight locks
- Slower path
- Object monitors maintain their wait-sets

Contended Locks

This is a heavy weight lock also known as inflated lock Object Monitor maintains "WaitSet" for threads waiting for the contended lock

Java Monitors

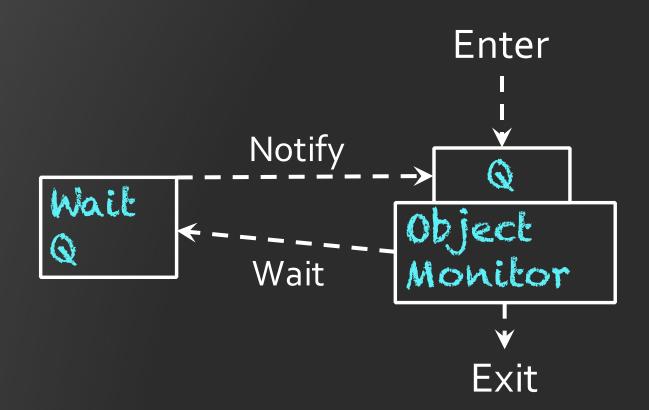


Wait Set

• A set of threads

- At creation empty set of threads
- Can be manipulated only by:
 - Object.wait, Object.notify, Object.notifyAll

Java Monitors



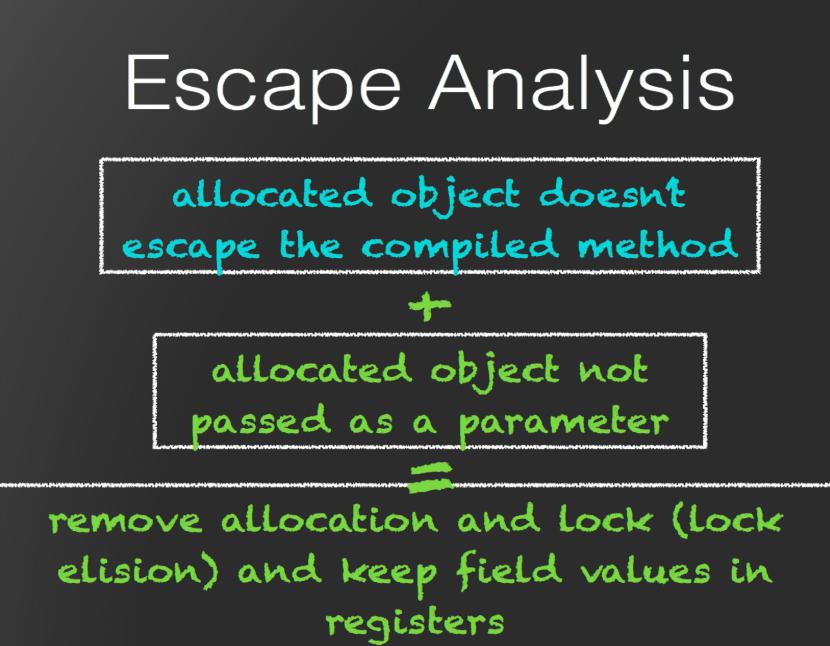
Locking Improvements in OpenJDK HotSpotVM

•Biased Locking

Lock Elision

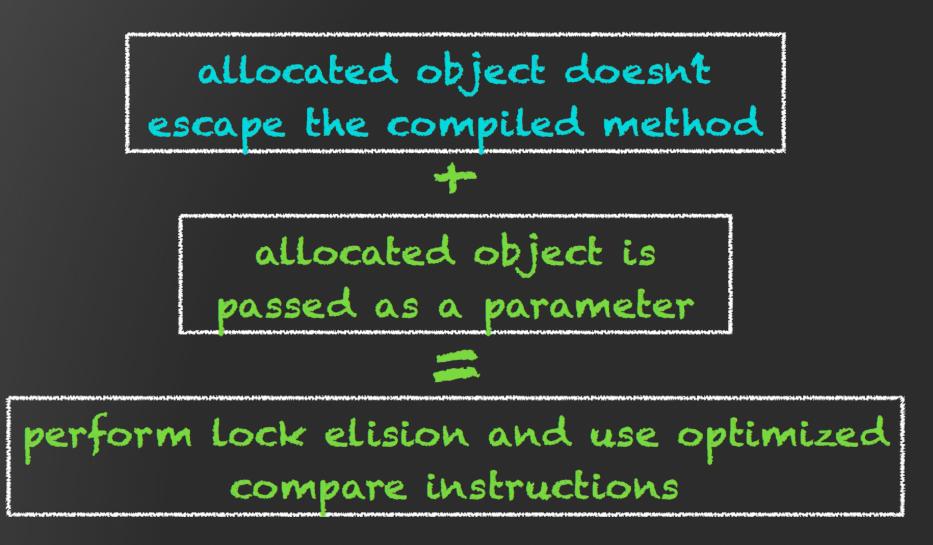
Lock Coarsening

Contended Locking - Quick Path



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Escape Analysis



Building a Problem Statement

Contended Locking Improvements - Summary

"Improve the performance of contended Java object monitors"

Contended Locking Improvements - Summary

"Improve the performance of **contended** Java object monitors"

Speed Up Targets

- Java monitor enter operations
- PlatformEvent::unpark()
- Java monitor exit operations
- Java notify/notifyAll operations

Speed Up Targets

Java monitor enter operations

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Java Monitor Enter Operation

Runtime – contention / inflated lock

ObjectMonitor::enter

ObjectSynchronizer::slow_enter

Java Monitor Enter Operation

Runtime – contention / inflated lock

> ObjectMonitor::enter -> ObjectSynchronizer::quick_enter -> ObjectSynchronizer::slow_enter

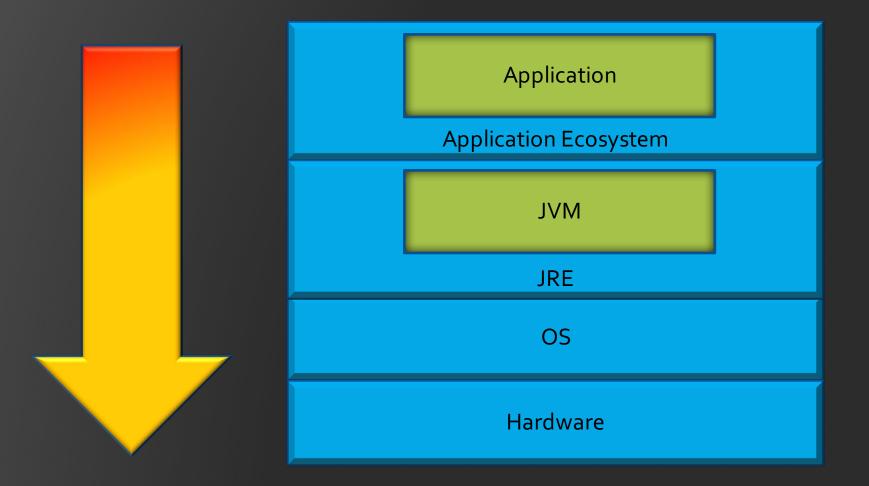
Performance Engineering Approaches

Performance Engineering Approaches Top-down approach Top-down approach

Top-Down Approach

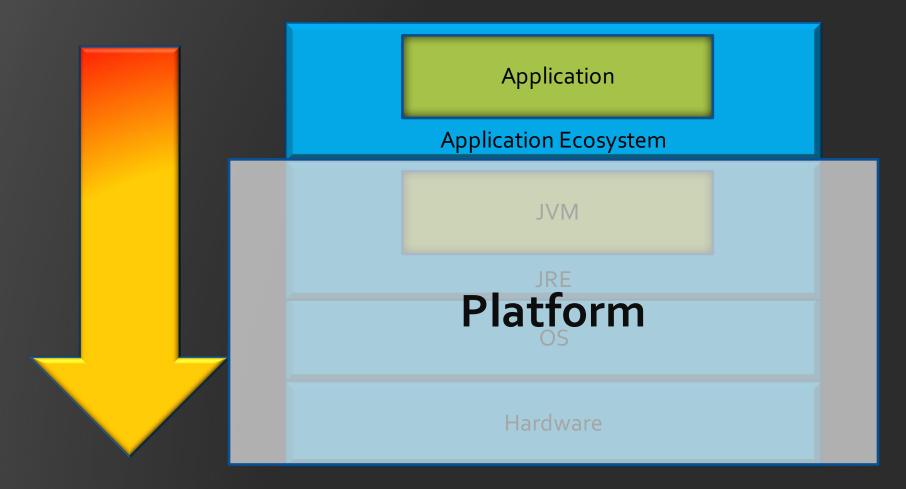
I HAVE the power!! ... to modify the code

Top-Down Approach



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Top-Down Approach



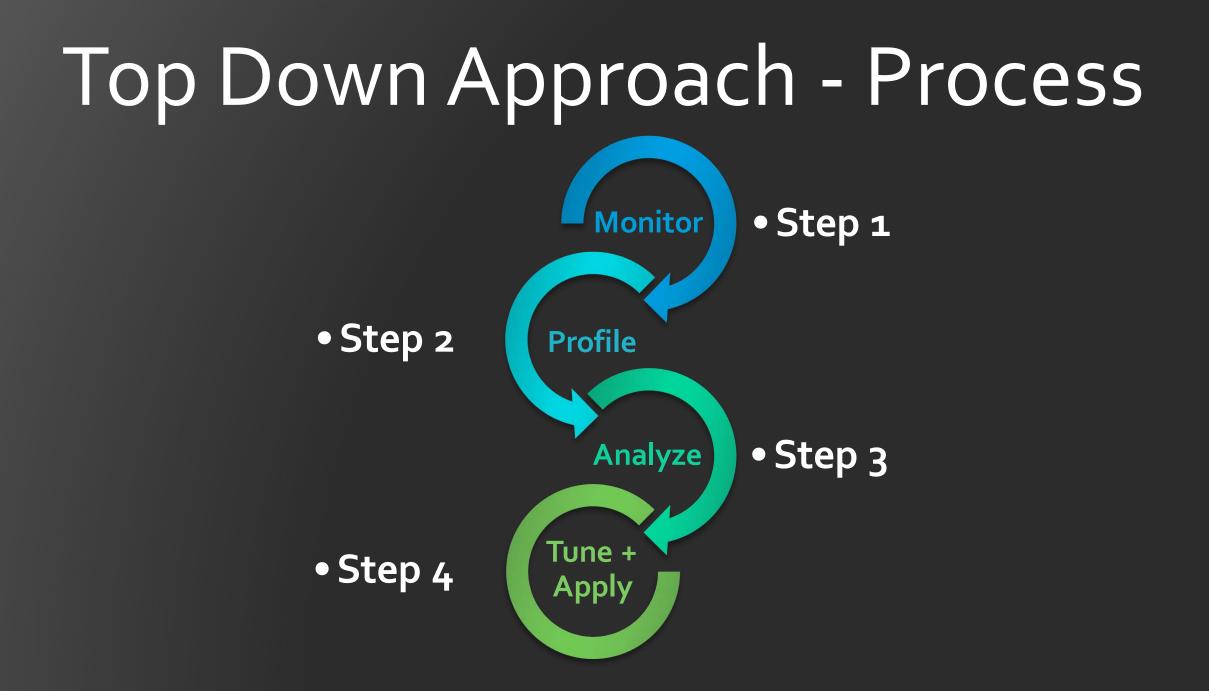
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When Do You Apply the Top-Down Approach?

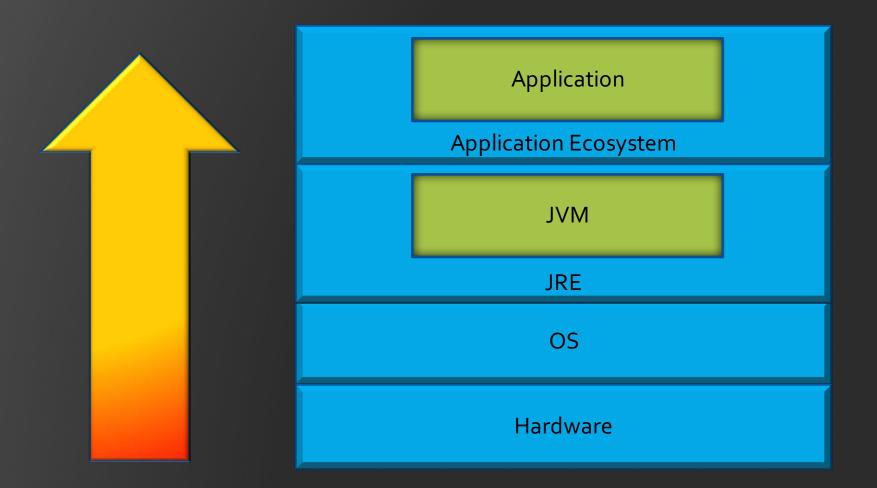
When you are trying to improve your application

Bottom Up Approach

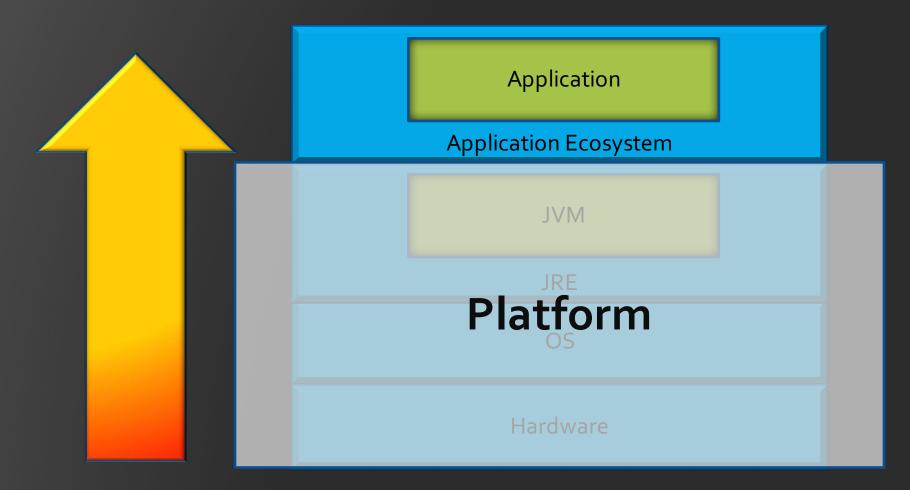
I NEED the power!! ... to stress the platform



Bottom-Up Approach



Bottom-Up Approach

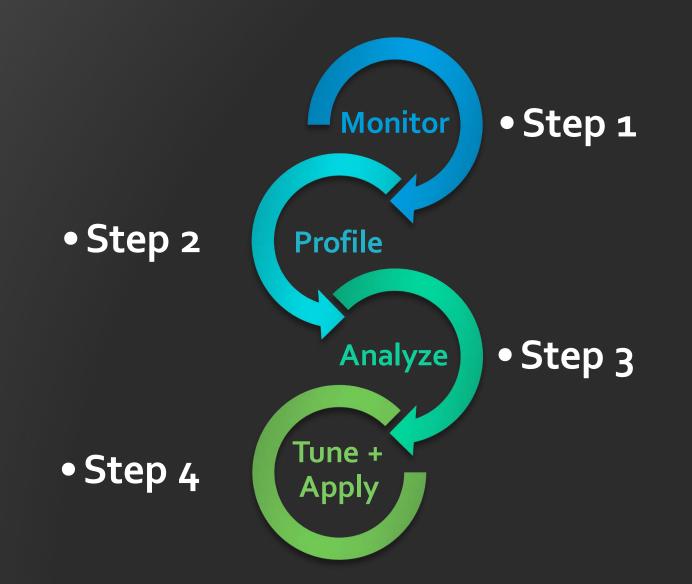


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When Do You Apply the Bottom-Up Approach?

When you are trying to improve your platform

Performance Engineering Process



Choosing The Right Approach...

What Are We Trying To Do?

Improve the JVM

Hence We Choose...

The Bollom-Up Approach

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Building Our Arsenal

Where Do We Start?

- Know what you are stressing
- Get/ write the appropriate workload/ application
- Get/write the appropriate tools

Know What You're Stressing...

Remember Our Speed Up Targets?

- Java monitor enter operations
- PlatformEvent::unpark()
- Java monitor exit operations
- Java notify/notifyAll operations

Gel/Write The Appropriate Workload/Application

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Benchmarking

LockLoops-JSR166-Doug-Sept2009 (was LockLoops):

The benchmark compares multiple locking techniques

For our purpose, we just need to test the contended locks.

Contended Lock Benchmarking

```
private static class BuiltinLockLoop extends LockLoop {
     final int loop(int n) {
         int sum = 0;
         while (n-- > 0) {
             synchronized (this) {
                 v = LoopHelpers.compute1(v);
             }
             sum += LoopHelpers.compute2(v);
         return sum;
```

Contended Lock Benchmarking

private static class BuiltinLockLoop extends LockLoop { final int loop(int n) { int sum = 0;while (n-- > 0) { synchronized (this) { v = LoopHelpers.compute1(v);} sum += LoopHelpers.compute2(v); return sum;

}

Where to Next?

Ensure that you are in fact measuring contended object monitor performance!

How Do We Do That?

Bypass biased locking: Use -XX:-UseBiasedLocking

Bypass stack based locking: Use -XX:+UseHeavyMonitors

Gel/Write The Appropriate Tools...

Oracle Developer Studio Performance Tool

Profiling with 'collect'

• -j on: default for when target is Java

-p on: default clock-profiling rate of ~100 samples/second

• - H on: heap tracing

-t <duration>: time over which to record data

-h <ctr_def>...: specify HW counter profiling

observing The Targeled Improvements

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Speed Up Targets

- Java monitor enter operations
- PlatformEvent::unpark()
- Java monitor exit operations
- Java notify/notifyAll operations

Demo - Comparing Contended Locking in JDK 9 to JDK 8

Summarizing the Observations

Speed Up Targets

Java monitor enter operations

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Java Monitor Enter Operation

Runtime – contention / inflated lock

ObjectMonitor::enter

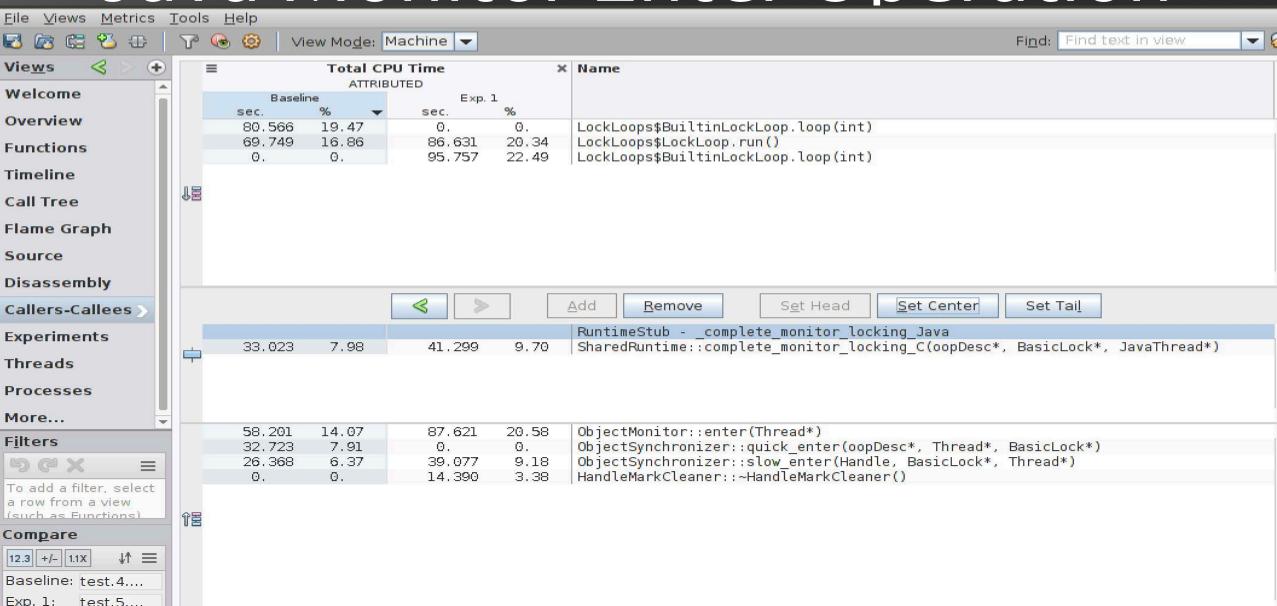
ObjectSynchronizer::slow_enter

Java Monitor Enter Operation

Runtime – contention / inflated lock

> ObjectMonitor::enter -> ObjectSynchronizer::quick_enter -> ObjectSynchronizer::slow_enter

Java Monitor Enter Operation



Monitor Enter

JDK 9 Exclusive Time	JDK8 Exclusive Time	Method Name
26.038	50.415	ObjectMonitor::enter(Thread*)

JDK 9 Inclusive Time	JDK8 Inclusive Time	Method Name
58.201	87.621	ObjectMonitor::enter(Thread*)

Quick Enter

JDK 9 Exclusive Time	JDK8 Exclusive Time	Method Name
32.723	0	ObjectSynchronizer::quick_enter

JDK 9 Inclusive Time	JDK8 Inclusive Time	Method Name
32.723	0	ObjectSynchronizer::quick_enter

Hs-9/src/share/vm/runtime/synchronizer.cpp Hs-9/src/share/vm/runtime/sharedRuntime.cpp

Slow Enter

JDK 9 Exclusive Time	JDK8 Exclusive Time	Method Name
10.317	20.604	ObjectSynchronizer::slow_enter

JDK 9 Inclusive Time	JDK8 Inclusive Time	Method Name
26.368	39.087	ObjectSynchronizer::slow_enter

Speed Up Targets

•PlatformEvent::unpark()

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Unpark

JDK 9 Exclusive Time	JDK8 Exclusive Time	Method Name
0.060	0.150	os::PlatformEvent::unpark()
JDK 9 Inclusive Time	JDK8 Inclusive Time	Method Name

JDK 9 Inclusive lime	JDK8 Inclusive Time	Method Name
2.942	3.973	os::PlatformEvent::unpark()

Speed Up Targets

Java monitor exit operations

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Monitor Exit

JDK 9 Exclusive Time	JDK8 Exclusive Time	Method Name
0.470	0.340	ObjectMonitor::exit(bool, Thread*)
0.040	0.210	ObjectMonitor::ExitEpilog(Thread*,)

JDK 9 Inclusive Time	JDK8 Inclusive Time	Method Name
2.752	0.400	ObjectMonitor::exit(bool, Thread*)
0.721	4.263	ObjectMonitor::ExitEpilog(Thread*,)

Further Reading

http://openjdk.java.net/jeps/143 https://docs.oracle.com/javase/specs/jls/se7/html/jls-17.html https://wiki.openjdk.java.net/display/HotSpot/Synchronization https://blogs.oracle.com/dave/entry/biased_locking_in_hotspot JITWatch: https://github.com/AdoptOpenJDK/jitwatch/wiki/Instructions

Java Performance Book by Charlie Hunt and Binu John.

http://mail.openjdk.java.net/mailman/listinfo hotspot-dev@openjdk.java.net hotspot-gc-dev@openjdk.java.net